# **Competition for Attention and News Quality**\*

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*Abstract.* Multiple senders produce information for receivers to read. Receivers' attention allocation decisions affect the accuracy of information gathered and the presentation of messages disseminated by senders. In the context of media market, we show that entry of new firms raises the overall informativeness of the industry unambiguously, but reduces the quality of news reports produced by existing firms: owners invest less in news accuracy and editors take less effort in news reporting. Further, there exists an endogenous limit to media proliferation: the number of firms that can be supported in equilibrium is bounded even when entry cost is zero.

*Keywords.* sender-receiver game, information acquisition, attention allocation, news quality

JEL Classification. D83, D84, L15, L82

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## 1. Introduction

When information is cheap to produce and information sources abound, information consumers consult multiple sources before they take actions. The information acquisition literature provides thorough analysis of how consumers allocate their attention among information sources (e.g., Sims 2003, Hellwig and Veldkamp 2009, Myatt and Wallace 2012 and Chen et al. 2015). However, attention paid by consumers may in turn have an impact on the the supply of information. Such a feedback mechanism has been less studied in the literature, but is particularly relevant in many settings.

The news media environment nowadays is a good case in point. The modern news consumer faces a menu of options much richer than before: free dailies and online newspapers, news programs on cable, and a large number of information sources on the internet available at no cost. In response to an enriched media environment, typical news consumers who wish to take an informed action engage in multi-homing to obtain and aggregate information from multiple news sources.<sup>1</sup> Most media firms sell content to news consumers for free but monetize their "eyeballs" from advertisers. Consumers' attention paid to media has therefore become the new currency of business. Failure to attract attention from news consumers may lead to financial difficulty to maintain investment in news quality. The deterioration in quality of contents may induce a downward spiral, which possibly pushes the news outlet out of business eventually. This mechanism can be more prominent in an environment where competition intensifies and new entries take away attention of news consumers.<sup>2</sup>

In this paper, we build a model to capture this salient aspect of news media market, emphasizing how consumers' attention allocation and the competition environment affect how news providers choose their news quality. To do so, we leverage building blocks from both information acquisition and sender-receiver game literatures.

Our model has three sets of actors. News consumers take an action about an uncertain state and they may receive news about the state from multiple news outlets. They

<sup>&</sup>lt;sup>1</sup> The Pew Personal News Cycle Survey in 2014 finds that an average American adult uses four types of media (e.g., print media, radio and television, and the internet) every week for getting news, and the Pew Online News Survey in 2010 finds that 68 percent of respondents access online news from more than two websites. See also Gentzkow and Shapiro (2011). A recent theoretical literature (e.g., White and Jain 2018) analyzes the implications and consequences of muti-homing behavior of consumers for the attention economy.

<sup>&</sup>lt;sup>2</sup> Commentators typically worry that there exists a vicious cycle of intense media competition: new entrants would compress the demand and therefore the production budget for each news producer, "which compromises the quality ..., further reducing the audience and alienat[ing] the advertisers" (Keen 2007, p. 33). Becker et al. (2009, p. 376) also wrote, "As competition among news providers becomes extreme, the organization's financial commitment to quality news is expected to decline, as will the market performance of the organization. The quality and diversity of news content should fall, as will journalists' wages, the size and quality of the editorial staff, and the numbers of bureaus and subscriptions to wire services and other external sources of content."

decide how much attention to give to each outlet and their attention, in turn, generates revenue for the news firms. Owners of news firms are profit oriented. They invest in an infrastructure to conduct news gathering and investigative research—the more they invest, the more accurate are the facts obtained. Based on the facts obtained from news gathering, editors of news firms craft news stories optimally: on the one hand, they intend to inform the public, i.e., aligning the aggregate action with the uncertain state; on the other hand, each editor wants the news story to be close to his ideal position on this issue. There are a large number of such firms in the news market, each producing a differentiated product (because the facts obtained are not identical and because editors adopt different reporting strategies). The news quality, consumers' attention allocation and the influence of different media outlets on consumers' actions are determined jointly.

Because a large number of information providers are gathering news independently and are trying to influence the same group of news consumers, we have to solve a sender-receiver game where multiple information providers (senders) have access to diverse information. Since strategic senders have to make inferences about the messages sent by competing senders and how readers (receivers) would react to these messages, such strategic information transmission game is typically very difficult to solve. By introducing receiver noise through inattention, however, an equilibrium can be derived, in which senders and receivers both adopt linear strategies that permits analytical characterization. Such an equilibrium characterization of the sender-receiver game provides the basis for further analysis of the incentives for information providers to obtain accurate information about the state.

Our model exhibits strategic complementarity between news consumers (receivers) and news firms (senders), as well as strategic substitution among firms. Strategic complementarity arises because the more attention news consumers give to a news outlet, the more incentive this outlet has to improve its quality; and the higher quality are news reports, the more willing are consumers to pay attention to them. This feature of strategic complementarity is consistent with empirical evidence from online media outlets (Sun and Zhu 2013). Strategic substitution among firms arises because of the "attention diversion" mechanism: an improvement in the quality of news from other outlets shifts attention away from an individual firm, which reduces the incentive for its owner to invest in news accuracy. This feature of strategic substitution is broadly consistent with the evidence provided by Gentzkow (2007).

We use our model to explore emerging issues in the media market. As the number of media outlets seems to explode in the past decades, will the trend of media proliferation continue forever? One may conjecture that the number of news firms grows to infinity as fixed cost of entry goes to zero, and consumers spend an infinitesimal fraction of attention on each news outlet. In the attention economy described by our model, such an outcome does not obtain. The endogeneity of news quality is the key to understanding this result. If news quality is assumed to be homogenous and fixed among competing firms, it is indeed optimal for consumers to spread their attention evenly and thinly among all firms as the number of news firms grows. However, a firm that gets only a tiny fraction of consumers' attention does not have the incentive to provide quality news. The strategic complementarity between attention allocation by consumers and quality news provision by firms produces a downward spiral, which gives rise to a discontinuous demand function. The implication is that firms cease operating if the attention they can attract is lower than a threshold, which puts an upper bound on the number of firms that can be supported in equilibrium.

We also use the model to study the classical issue of the effect of entry on media competition. We show that there is a quantity-quality trade-off. With more news firms in the market, consumers get to read more stories on the same topic, but the quality of these stories decreases because of the attention diversion effect. However, even if news quality is to fall, it is not obvious a priori whether consumers will become more or less informed as new firms enter the market. In our model, we derive a representation which reduces the sender-receiver game with multiple heterogeneous senders to an aggregative game (Dubey et al. 2006; Acemoglu and Jensen 2013), in which each sender's payoff can be reduced to a function of his own action and an aggregate variable H which reflects the overall informativeness of the media industry as a whole.<sup>3</sup> The equilibrium value of this aggregate variable H provides a summary measure of how effective the media industry as a whole is in informing the public. We show that overall informativeness of new firms enter, despite attention diversion that reduces the quality of news provided by each individual firm. Our results are consistent with some stylized facts in the media market.

Our work intends to study one salient feature of the news market—namely, that information production by news media and information acquisition by news consumers are endogenously complementary and such complementarity shapes market structure and market performance. We do not intend to provide a comprehensive media market model to incorporate all critical features, such as media content specialization, partisan bias, and consumer heterogeneity, which have been throughly studied in the literature. While we do not diminish the importance of other features of the news market, the mechanism described in this paper may complement or interact with those established ones to provide additional and realistic analysis of the media market.<sup>4</sup>

<sup>&</sup>lt;sup>3</sup> The Cournot model with homogeneous goods is an aggregative game (Novshek 1985), but in general, quantity competition in product markets with heterogeneous goods cannot be reduced to an aggregative game.

<sup>&</sup>lt;sup>4</sup> For example, in this model, we assume that consumers are homogenous and strip off the impact of

## 2. Literature Review

In general, our work is related to the attention allocation literature, in which information acquisition by receivers is plagued by receiver noise; see Hellwig et al. (2012) for a review of the research modeling inattention with alternative approaches. In particular, our model building blocks are based on the Dewan-Mayatt-Wallace framework developed by Dewan and Myatt (2008) and Myatt and Wallace (2012): multiple information sources offer signals with different accuracy and clarity about an uncertain state and consumers allocate their attention among those sources, and then take an action. The main differences of our work are threefold: consumers do not have coordination concerns; accuracy and clarity of each information source are endogenously determined to maximize attention and influence; and the number of active information sources is endogenous in equilibrium. As in the Dewan-Mayatt-Wallace framework, we distinguish information accuracy from clarity, the two distinct aspects of information quality, and more importantly, we endogenize both in the context of news market.<sup>5</sup>

In this literature, our work is complementary to Galperti and Trevino (2018). They study endogenous information supply in an environment where an arbitrarily large number of firms engage in perfect competition and emphasize the role of coordination motive among news consumers. By contrast, we characterize the news industry with monopolistic competition and news readers consume news only to take an informed action. Our focuses and results are both different.

We enrich the literature on sender-receiver games by introducing a number of distinctive features that have not been thoroughly researched. First, much of this literature focus on strategic information revelation with two competing senders who are fully informed about the true state intend to influence the receiver's decision (e.g., Ambrus and Takahashi 2008; Battaglini 2002; Bhattacharya and Mukherjee 2013; Chan and Suen 2009; Krishna and Morgan 2001; but see Gentzkow and Kamenica 2015 for a multi-sender model of persuasion), where senders are assumed to be fully informed about the true state. In our model, a large number of senders compete with one another to both influence receivers' actions and attract valuable attention from them. Our assumption that senders acquire noisy and non-identical signals about the state is both realistic and crucial for modeling media quality. Moreover, in our model, both

their political propensity on information acquisition. Confirmation bias may cause consumers to spend more of their attention among like-minded media outlets; but the complementarity between media and consumers highlighted in this paper will still be at work.

<sup>&</sup>lt;sup>5</sup> In a political economy setting, Dewan and Myatt (2008) study the communication strategy of leaders in a beauty contest game and allow leaders to choose the clarity of their messages to seek attention. In our model, we allow editors who enjoy wielding influence on the action of news consumers and expressing their own beliefs to choose a story to report. The clarity of their reports is implied by their reporting strategies.

senders and receivers make decisions on information acquisition, which are endogenously complementary.

A recent strand of the media economics literature focuses on the news provision of media outlets that are not partisan. Perego and Yuksel (2018) show that greater media competition leads to a smaller but more homogenous reader group for each newspaper; as a consequence, media outlets tilt their resources toward topics closer to the preferences of readers of their own segment and away from topics of general interest. Nimark and Pitschner (2018) study news selection in a setting where readers extract information from both the content of the news and the topic choice made by editors. In our paper, because news consumers spread their attention across multiple firms, competition occurs on the intensive margin. Firms have only one issue to cover but may choose how to present their stories and how much to invest to improve the quality of news sources.

In the literature on partisan media bias, we are close to Sobbrio (2014) who studies endogenous news accuracy in a model with partisan bias: the news firms can choose editors based on their ideological preferences, who in turn choose news supply, and consumers turn to like-minded editors for news. In our model, consumers, owners and editors are not biased in a partisan way; and owners and editors make independent decisions on news accuracy and reporting strategy.

## 3. Media Influence and Attention Allocation

## 3.1. Editors and Readers

There is a continuum of ex ante homogenous news consumers indexed by  $i \in [0, 1]$ , who acquire information from the media about an uncertain state  $\theta$  and take an action  $q_i$ . In the news market, there is a large but finite number of media firms indexed by  $j \in \{1, \ldots, J\}$ . Firms and consumers share a common prior belief that  $\theta$  is normally distributed, with mean  $\mu$  and variance  $\sigma_{\theta}^2$ . Each media firm is endowed with some evidence about the issue, i.e., a noisy signal about the true state. Let  $x_j = \theta + \epsilon_j$  represent such a signal, where  $\epsilon_j$  is normally distributed with mean 0 and variance  $\sigma_{\epsilon_j}^2$  (and is independent of the state and independent across different media firms).<sup>6</sup> Let  $\gamma_j \equiv \sigma_{\theta}^2 / (\sigma_{\theta}^2 + \sigma_{\epsilon_j}^2)$  represent the *accuracy* of news outlet *j*. The accuracy of media firms is summarized by the vector  $\gamma = (\gamma_1, \ldots, \gamma_J)$ . In this section,  $\gamma$  is assumed to be exogenous, while it will be endogenously determined in Section 4.

Each media firm *j* has an editor who does not observe the state  $\theta$ , but only the noisy signal  $x_j$ . Editor *j* writes a news story  $y_j$  about  $\theta$  to influence news consumers' actions.

<sup>&</sup>lt;sup>6</sup> It is realistic to expect that the noise term may be correlated across media firms conditional on the state. We consider such a scenario in Section 5.

The editor prefers that the aggregate action taken by news consumers,  $Q = \int_0^1 q_i di$ , is close to the true  $\theta$ . This represents the incentive to inform the public, or the instrumental value that he obtains from reporting information. The motive of informing the public is common and realistic, given "the central purpose of journalism is to provide citizens with accurate and reliable information they need to function in a free society," as defined by American Press Association.<sup>7</sup> The editor also prefers that the message delivered from his story is not far away from his ideal position  $\xi_j$ , which can be interpreted as the established editorial stance of this news outlet or his personal view on this issue. This represents the incentive to disseminate messages the editor prefers, or the expressive value that he obtains from slanting the news.<sup>8</sup> Editor *j* chooses  $y_j$  to maximize his payoff,

$$U_j = -\mathbf{E}\left[ (Q - \theta)^2 + \phi_j (y_j - \xi_j)^2 \, \middle| \, x_j \right], \tag{1}$$

where  $\phi_j$  is the weight assigned to the expressive motive. A higher  $\phi_j$  means that the editor cares more about his own personal views and less about informing the public.

Given that editor *j* chooses a story  $y_j$  to report based on  $x_j$ , the reporting strategy is a function of the signal,  $y_j(x_j)$ . We only focus on equilibria in which the reporting strategy takes a linear form:

$$y_j = \alpha_j x_j + \alpha_{j0}. \tag{2}$$

We stress that the editor chooses a story  $y_j$  to report; the pair of  $(\alpha_j, \alpha_{j0})$  is just a compact way of representing his reporting strategy in a linear equilibrium. A high  $\alpha_j$  means that the story closely reflects the evidence (or the underlying signal), while a low  $\alpha_j$  represents a "cookie-cutter" style of reporting that produces standardized stories which fail to reflect all the nuances of the evidence. The constant term  $\alpha_{j0}$  is shifted by  $\xi_j$ , representing a fixed or expected position of the outlet *j* on this issue.

Because the constant term  $\alpha_{j0}$  plays no role in the subsequent analysis, we use  $\alpha_j$  to denote the strategy of the editor j.<sup>9</sup> The strategy of news editors is summarized by the vectors  $\boldsymbol{\alpha} = (\alpha_1, \dots, \alpha_I)$ .

Each news consumer chooses to acquire information from the media about  $\theta$ , in-

<sup>&</sup>lt;sup>7</sup> See https://americanpressassociation.com/principles-of-journalism/.

<sup>&</sup>lt;sup>8</sup> Our assumption on editors' expressive motives resembles Brennan and Buchanan (1984) and Brennan and Lomasky (1997), in which market and ballot choices of individuals consists of both instrumental and expressive elements.

<sup>&</sup>lt;sup>9</sup> The strategy  $\alpha_j$  corresponds to the notion of "clarity" in the information acquisition literature, as conceptualized in Myatt and Wallace (2012). For a news article, its clarity refers to how easy readers can understand the news content, in contrast to the definition of news accuracy, which is the amount of information contained. Whether readers can understand the news content with ease is related to how the news content is presented, which is captured by the reporting strategy in this model. This interpretation will become clearer once the information extracted from outlet *j* by the news consumer is fully described in equation (5) below.

cluding which news reports he wants to pay attention to and how much attention he pays to each report. If consumer *i* picks up the news report  $y_j$ , he reads the news content with a reader noise  $\eta_{ji}$  attached to the actual report. That is, he observes

$$\hat{y}_{ji} = y_j + \eta_{ji},\tag{3}$$

where  $\eta_{ji} \sim N(0, \sigma_{\eta_{ji}}^2)$  is independent of  $y_j$  and independent across news consumers. This specification captures the idea that an individual has limited capacity to process all the information contained in a story; he reads the content of a news story with actual or interpretive errors. The variance of interpretive errors or reader noise is not exogenous, and it depends on the attention or capacity spent on the news story. News consumer *i* can read a news story with greater precision by paying more attention to it. Let  $z_{ji}$  represent the amount of attention devoted to news outlet *j*. The noise reduction technology is specified as:

$$\sigma_{\eta ji}^2 = \frac{\chi^2}{z_{ji}},$$

where  $\chi$  is a constant capturing the technological aspect of the information assimilation process. If consumer *i* pays no attention to the news story *j*, i.e.,  $z_{ji} = 0$ , the variance of the reader noise is infinite and the news content is totally uninformative. If consumer *i* pays an infinite amount of attention to the news story *j*, the variance of the reader noise is zero and consumer *i* obtains the story  $y_j$  precisely. This noise reduction technology is commonly adopted in the attention allocation literature: the precision of the noise is linearly related to the attention devoted to the information source (Myatt and Wallace 2012; Mondria and Quintana-Domeque 2013).<sup>10</sup>

The information set available to consumer *i* is an array of his perceived reports,  $(\hat{y}_{1i}, \ldots, \hat{y}_{Ji})$ . Given his information set, consumer *i* chooses action  $q_i$  to maximize  $-E[(q_i - \theta)^2]$ . The optimal action strategy  $q_i(\hat{y}_{1i}, \ldots, \hat{y}_{Ji})$  is in general a function of the *J* perceived news reports. In a linear equilibrium with Gaussian signals, the optimal action  $q_i = E[\theta \mid \hat{y}_{1i}, \ldots, \hat{y}_{Ji}]$  is also linear:

$$q_i = \beta_{0i} + \sum_{j=1}^{J} \beta_{ji} \hat{y}_{ji}.$$
 (4)

Because news consumers are ex ante identical, we focus on equilibria in which their strategies are identical (but their actions may be different since each consumer perceives a different report  $\hat{y}_{ji}$  based on the same story  $y_j$ ). From here on, for j = 0, 1, ..., J, we write  $\beta_{ji} = \beta_j$  for all news consumer *i*. The common action strategy of news con-

<sup>&</sup>lt;sup>10</sup> In spirit, this specification is similar to the seminal idea of rational inattention proposed by Sims (2003) that the amount of information conveyed is increased when the receiver devotes more information-processing capacity to the signal. The difference is the noise reduction technology.

summers is represented by the constant  $\beta_0$  and the vector of weights  $\boldsymbol{\beta} = (\beta_1, \dots, \beta_J)$  that they attach to the perceived stories of the news outlets. The constant does not play a role in our analysis and we focus on the weights or *reliances*  $\boldsymbol{\beta}$ .

Note that the reporting strategy of the editors' plays a role in both supply and demand sides of the information transmission process. On the one hand, given the linear reporting strategy, the information content in  $\hat{y}_{ji}$  can be written as:

$$\frac{\hat{y}_{ji} - \alpha_{j0}}{\alpha_j} = \theta + \left(\epsilon_j + \frac{1}{\alpha_j}\eta_{ji}\right).$$
(5)

The effective reader's noise,  $\epsilon_j + \eta_{ji}/\alpha_j$ , is smaller when  $\alpha_j$  is higher for a fixed amount of attention  $z_{ji}$ . That is, for the same amount of attention paid, clearer reports (with higher  $\alpha_j$ ) give rise to smaller reader's noise. On the other hand, news stories are less difficult to digest, when they are presented in a clearer fashion. Such a cognitive aspect is captured by assuming that the marginal cost of attention devoted to clearer stories is lower. In particular, we let  $p_j = p/\alpha_j^2$  represent the marginal cost of giving attention to media outlet *j*, where *p* is the common component and  $\alpha_j^2$  is the outlet specific component.<sup>11</sup>

To sum up, the objective of the news consumer *i* is to choose  $q_i$  and  $z_{ji}$  to maximize his net payoff:

$$\max_{z_{ji}} \left\{ \max_{q_i} \left\{ -E\left[ (q_i - \theta)^2 \left| \hat{y}_{1i}, \dots, \hat{y}_{Ji} \right] \right\} - \sum_{j=1}^J \frac{p}{\alpha_j^2} z_{ji} \right\}.$$
(6)

Because news consumers are homogenous ex ante, they make the same information choice in symmetric equilibrium. In what follows, we suppress the subscript *i* and write  $z_j$  for  $z_{ji}$  unless it causes confusion. The attention allocation of news consumers is summarized by the vector  $\mathbf{z} = (z_1, \ldots, z_j)$ .

The timing of the game is as follows. Editors simultaneously choose the stories  $y_j$  to publish based on the news sources  $x_j$  endowed. News consumers choose their attention allocation z and their actions  $q_i$  based on the perceived stories  $\hat{y}_{ji}$  they read. The editors and news consumers play a sender-receiver game with multiple senders and multiple receivers. In equilibrium, taking accuracy  $\gamma$  as given, the reporting strategies of editors (summarized by  $\alpha$ ) and the attention allocation and action strategies of news consumers (summarized by z and  $\beta$ ) are best responses to one another.

We take two steps to analyze this model. In Section 3.2, we first fix the attention

<sup>&</sup>lt;sup>11</sup> This assumption of allowing the marginal cost to vary in  $\alpha_j$  is not crucial for our results. In online Appendix B, we explain how it improves the tractability of our analysis, and why our results are robust when the marginal cost does not depend on  $\alpha_j$ .

allocation z chosen by readers and study how editors' reporting strategy  $\alpha$  respond to reliances  $\beta$  chosen by readers; and vice versa. The solution to this sender-receiver game allows us to characterize the influence of individual news outlets, and to derive an aggregate variable that summarizes the influence of the media industry as a whole. In Section 3.3, we study the attention allocation decision z of news consumers. Then, we fully characterize the equilibrium with ( $\alpha^*$ ,  $\beta^*$ ,  $z^*$ ).

#### 3.2. The Sender-Receiver Game

Each individual editor *j* chooses a story  $y_j$  to maximize his payoff  $U_j$  described in equation (1), given the strategies of news consumers and of other editors. In a linear equilibrium where other editors follow the reporting strategy (2) and news consumers follow the action strategy (4), the aggregate action is

$$Q = \beta_0 + \beta_j y_j + \sum_{k \neq j} \beta_k (\alpha_k x_k + \alpha_{k0}).$$

Substitute this expression into the objective function (1), the first-order condition for  $y_i$  is

$$\mathbf{E}\left[\beta_{j}\left(\beta_{0}+\beta_{j}y_{j}+\sum_{k\neq j}\beta_{k}(\alpha_{k}x_{k}+\alpha_{k0})-\theta\right)+\phi_{j}\left(y_{j}-\xi_{j}\right)\,\middle|\,x_{j}\right]=0.$$

For  $k \neq j$ , we have  $E[x_k \mid x_j] = \gamma_j x_j + (1 - \gamma_j) \mu$ . Therefore, the solution to the first-order condition gives

$$y_j = \frac{\gamma_j \beta_j}{\beta_j^2 + \phi_j} \left( 1 - \sum_{k \neq j} \alpha_k \beta_k \right) x_j + \text{constant.}$$
(7)

Thus, when news consumers and other editors adopt linear strategies, the best response for editor j indeed takes the linear form (2), with

$$\alpha_j = \frac{\gamma_j \beta_j}{\beta_j^2 + \phi_j} \left( 1 - \sum_{k \neq j} \alpha_k \beta_k \right), \tag{8}$$

and with  $\alpha_{i0}$  equal to the constant in equation (7).

Two polar cases help illustrate. When the expressive motive  $\phi_j$  goes to infinity, the editor j does not care about informing the public, and always reports  $y_j = \xi_j$ , i.e.,  $\alpha_j = 0$  and  $\alpha_{j0} = \xi_j$ , his own preferred stance about the issue without any information content. When  $\phi_j$  is zero and news outlet j is the only information provider, we have  $\alpha_j = \gamma_j/\beta_j$ . Note that even in this case, the editor does not choose  $y_j = x_j$  (i.e.,  $\alpha_j \neq 1$ ) because he is interested in matching his expectation about the readers's aggregate action  $E[Q] = \beta_0 + \beta_j y_j$  to his conditional expectation about the  $E[\theta|x_j] = \gamma_j x_j + (1 - \beta_j) = \beta_0 + \beta_j y_j$ .

 $\gamma_i)\mu.$ 

An important feature of this multi-sender game is that the reporting strategy of news reports exhibits strategic substitution: equation (8) shows that a higher  $\alpha_k$  ( $k \neq j$ ) lowers  $\alpha_j$ . This feature arises because all editors prefer that the public be informed. If other editors are producing clearer news stories, then an individual editor can free ride on their efforts and write a story that reflects his own ideal positions more closely.

Fix news consumers' action strategy  $\beta$ , equation (8) holds for every j = 1, ..., J. The solution to this equation system gives  $\alpha = a(\beta)$  as a best response to consumers' strategy  $\beta$ .

**Lemma 1.** The reporting strategy  $\alpha_i = a_i(\beta)$  of news outlet *j* is given by:

$$\alpha_{j} = \frac{1}{\beta_{j}} \frac{\frac{\gamma_{j}\beta_{j}^{2}}{(1-\gamma_{j})\beta_{j}^{2} + \phi_{j}}}{1 + \sum_{k} \frac{\gamma_{k}\beta_{k}^{2}}{(1-\gamma_{k})\beta_{k}^{2} + \phi_{k}}}.$$
(9)

It increases in news accuracy  $\gamma_j$  and decreases in weight  $\phi_j$ . It decreases in the accuracy and increases in the weight on expressive motive of other news outlets.

The reporting strategy  $\alpha_j$  chosen by editor *j* increases with accuracy  $\gamma_j$ . When the underlying news signal  $x_j$  is more informative, the incentive to inform the public about the signal is higher. It is also intuitive that  $\alpha_j$  decreases in the editor's expressive motive  $\phi_j$ . Because of the strategic substitution effect, the response with respect to other news outlets' accuracy and weight is opposite to that with respect to own accuracy and weight.

Turning to news consumers' action strategy, the quadratic loss function implies that  $q_i = E[\theta \mid \hat{y}_{1i}, \dots, \hat{y}_{Ji}]$ . To derive this conditional expectation, we recall equation (5) and let  $\tau_j$  represent the precision of the combined noise term (relative to the precision of the prior belief). We have

$$\tau_j = \frac{1}{\frac{1-\gamma_j}{\gamma_j} + \frac{\chi^2}{z_j \alpha_i^2 \sigma_\theta^2}}.$$
(10)

Fix editors' reporting strategy  $\alpha$  and news consumers' attention allocation z, the optimal action rule  $\beta = b(\alpha; z)$  can be obtained from the linear Bayesian updating formula.

**Lemma 2.** The reliance  $\beta_i = b_i(\boldsymbol{\alpha}; \boldsymbol{z})$  of news outlet j's report is given by:

$$\beta_j = \frac{1}{\alpha_j} \frac{\tau_j}{1 + \sum_k \tau_k}.$$
(11)

It increases in the accuracy  $\gamma_j$  of news outlet *j* and *in* the attention  $z_j$  paid to it. It decreases in the accuracy of and the attention given to other news outlets.

News consumers increase their reliance on the news from outlet j when they pay more attention to it and when its underlying news source is more accurate. Similarly, news consumers decrease their reliance on report j when they pay more attention to other reports and when the other news sources are more accurate.

Given z, the equilibrium  $(\hat{\alpha}, \hat{\beta})$  of the sender-receiver game can be obtained by solving (9) and (11) jointly. To state our formal result, define for j = 1, ..., J the quantity:

$$h_j \equiv 1 - \frac{\chi}{\sigma_{\theta}} \sqrt{\frac{\phi_j}{z_j \gamma_j}}; \tag{12}$$

and for any subset of media outlets  $G \subseteq \{1, ..., J\}$ , define

$$H_G \equiv \frac{\sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j} h_j}{1 + \sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j}}$$
(13)

**Proposition 1.** *Given attention allocation z and accuracy profile*  $\gamma$ *, there exists an equilibrium*  $(\hat{\alpha}, \hat{\beta})$  *of the sender-receiver game with a set of media outlets*  $G \subseteq \{1, ..., J\}$  *such that: (a) if*  $j \in G$ , *then* 

$$\hat{\alpha}_j \hat{\beta}_j = \frac{\gamma_j}{1 - \gamma_j} (h_j - H_G) > 0; \tag{14}$$

and (b) if  $j \notin G$ , then  $\hat{\alpha}_j \hat{\beta}_j = 0$ .

In the proof of Proposition 1, we provide separate formulas for  $\hat{\alpha}_j$  and  $\hat{\beta}_j$ , but equation (14) gives the product of the two. Note that  $\hat{\alpha}_j\hat{\beta}_j$  measures the *influence* of news sources from media outlet *j* on the aggregate action of consumers. That is because, with a linear action rule and a linear reporting strategy, we have

$$\hat{\alpha}_j \hat{\beta}_j = \frac{\operatorname{Cov}[Q, x_j]}{\sigma_{\theta}^2}.$$

The influence of news outlet *j* depends on the magnitude of  $h_j$  relative to  $H_G$ . From equation (12), we see that  $h_j$  increases in accuracy and attention but decreases in  $\phi_j$ .

An important by-product of Proposition 1 is that it provides a summary measure of the informativeness of the media as a whole, given by  $H_G$ . The variable  $H_G$  is a weighted average of the influence of each outlet *j*, adjusted by a factor less than 1.<sup>12</sup>

<sup>&</sup>lt;sup>12</sup> The weight on  $h_j$  is  $\gamma_j/(1-\gamma_j) = \sigma_{\theta}^2/\sigma_{\epsilon j}^2$ , which reflects the precision of signal  $x_j$  (relative to the prior). The adjustment factor is  $\sum_j \sigma_{\epsilon j}^{-2}/(\sigma_{\theta}^{-2} + \sum_j \sigma_{\epsilon j}^{-2})$ , which reflects the combined precision of all news sources as a fraction of total precision (news sources plus prior).

The influence of a news outlet depends on the characteristics of other news outlets only through this aggregate variable  $H_G$ . If we sum equation (14) over *j*, we can show that

$$H_G = \sum_j \hat{\alpha}_j \hat{\beta}_j = rac{\operatorname{Cov}[Q, \theta]}{\sigma_{\theta}^2}$$

In other words, *H* is the *total influence* of the news industry as a whole. The higher is *H*, the more effective is the industry in informing the public to choose an aggregate action *Q* that closely tracks the true state  $\theta$ . Furthermore, using Lemma 2, we have

$$H_G = \frac{\sum_j \tau_j}{1 + \sum_j \tau_j}.$$

Thus, we sometimes also refer to  $H_G$  as *total media informativeness* (relative to the prior). This variable plays a key role in our model.

We call the set *G* in Proposition 1 the *active media group*, because news outlets in this group have positive influence. Given an equilibrium with active media group *G*, Proposition 1 determines a unique strategy profile  $(\hat{\alpha}, \hat{\beta})$  corresponding to that equilibrium.<sup>13</sup> However, there exist multiple equilibria in this sender-receiver game, with a different active media group in each equilibrium. Coordination failure is the reason behind equilibrium multiplicity. For example, if stories from news outlet *j* do not contain any information content (i.e.,  $\alpha_j = 0$ ), news consumers do not act on it; and if consumers' actions do not put any reliance on stories from this outlet (i.e.,  $\beta_j = 0$ ), its editor has no incentive to present any facts obtained.

#### 3.3. Attention Allocation and Equilibrium

Because action  $q_i$  of news consumer *i* is chosen to be equal to the posterior mean of  $\theta$ , the expected value of the quadratic loss function  $(q_i - \theta)^2$  is simply the posterior variance of  $\theta$ . Since the posterior precision of  $\theta$  is equal to the prior precision plus the precisions from all the signals about  $\theta$ , at the attention allocation stage, news consumers' objective (6) can be written as

$$V = -\frac{\sigma_{\theta}^2}{1 + \sum_j \tau_j} - \sum_j \frac{p}{\alpha_j^2} z_j,$$

where  $\tau_j$  is given by equation (10) and increases in  $z_j$ . The first-order conditions for  $z_j$  are:

$$\frac{\tau_j}{1+\sum_k \tau_k} \frac{1}{z_j} - \frac{\sqrt{p}}{\chi} = 0.$$
(15)

<sup>&</sup>lt;sup>13</sup> If  $(\hat{\alpha}, \hat{\beta})$  is an equilibrium profile corresponding to *G*, it remains an equilibrium profile when we replace both  $\hat{\alpha}_j$  and  $\hat{\beta}_j$  by their negative values. In general, these alternative profiles are payoff equivalent.



**Figure 1.** The reduced-form marginal benefit of attention is increasing then decreasing in  $z_j$ . The key equation (16) either has two solutions or no solution. When there are two solutions, the demand function is defined to be the larger root.

By Lemma 2,  $\tau_j/(1 + \sum_k \tau_k)$  is simply the influence  $\hat{\alpha}_j \hat{\beta}_j$  of news outlet *j*. In other words, equation (15) shows that the attention given to a news outlet is proportional to its influence. To be sure, we do not ascribe a causal interpretation to this relationship, because both attention and influence are jointly determined.

Using equation (14) for  $\hat{\alpha}_j \hat{\beta}_j$ , and writing  $h_j(z_j)$  to emphasize the dependence of  $h_j$  on  $z_j$  according to equation (12), we can express the first-order conditions (15) and the equilibrium conditions for media influence (14) solely in terms of  $z_j$ , given by the following key equation:

$$\frac{\gamma_j(h_j(z_j) - H_G)}{1 - \gamma_j} \frac{1}{z_j} = \frac{\sqrt{p}}{\chi}.$$
(16)

Equation (16) can be interpreted as a reduced-form first-order condition for  $z_j$ , after taking into account the fact that  $\alpha$  and  $\beta$  are endogenously determined in the senderreceiver game. We illustrate this point with Figure 1. The left-hand side of the equation is increasing then decreasing in  $z_j$ . For fixed  $\alpha$ , we have  $\partial^2 V / \partial z_j^2 < 0$ . Diminishing returns to attention, reflected in the term  $1/z_j$ , accounts for the decreasing part of the graph. However, news consumers put more reliance  $\beta_j$  on news outlet j as they pay more attention to it. By Lemma 1, a higher reliance  $\beta_j$  induces editor j to present the evidence better in equilibrium, i.e., increase his clarity  $\alpha_j$  in the reporting strategy. But as it increases, the marginal benefit for the news consumer from paying attention also increases (i.e.,  $\partial^2 V / \partial \alpha_j \partial z_j > 0$ ). This effect is reflected in the term  $h_j(z_j)$ , which increases in  $z_j$ , and it accounts for the increasing part of the graph in Figure 1.

The hump-shaped reduced-form marginal benefit of attention implies that some media outlet *j* can be endogenously ignored by news consumers if its accuracy is sufficiently low. In Figure 1, a low enough  $\gamma_j$  will shift the marginal benefit curve below  $\sqrt{p}/\chi$ . The flip side of this argument is also true: if the marginal cost of attention *p* 

is sufficiently low, there exists an equilibrium in which all outlets belong to the active media group.

**Proposition 2.** Fix any set of media firms  $G \subseteq \{1, ..., J\}$ , there exists  $\tilde{p}_G$  such that for any  $p \leq \tilde{p}_G$ , there is an equilibrium in which the corresponding profile  $\{z_j^*, H_G^*\}$  for  $j \in G$  is determined by equations (13) and (16).

Proposition 2 is established by showing that the system of equations represented by (13) and (16) has a solution when *p* is low. Further, given an equilibrium attention allocation  $z^*$  characterized by Proposition 2, equilibrium reporting strategy  $\alpha^*$  and reliances  $\beta^*$  are obtained from Proposition 1.

### 3.4. Information Overflow?

In this section, we analyze an emerging issue in the media market, using our framework with endogenous reporting strategy choices by editors and attention allocation by news consumers.

One salient development of the news market in the last few decades is the proliferation of media outlets. Figure 2 shows the number of online news sites using data from the Guide to Online News Startups of *Columbia Journalism Review*, which keeps track of online news sites.<sup>14</sup> On the one hand, the upward trend shown in this figure is unmistakable. On the other hand, the absolute number of independent online news content producers—298 in 2011—cannot be considered exceptionally large by historical comparison. For example, Lee (1947) documents that the number of daily newspapers in America rose from 1,610 in 1899 to 2,600 in 1909. Despite the fact that technology has drastically reduced the cost of starting an online news site, the number of news content providers has increased but has not exploded. A few natural questions arise: Will the current trend of proliferation of news media outlets continue indefinitely? How do consumers cope with the abundance of information? Will they eventually become perfectly informed as the cost of operating a news firm falls?

In much of the existing literature, the growth of media outlets is assumed, and it is predicted that news consumers would get better and better informed as the number of media firms continues to grow.<sup>15</sup> However, our model with endogenous news quality and competition for attention predicts otherwise: both the informativeness of the news

<sup>&</sup>lt;sup>14</sup> Those sites satisfy the following four criteria: the outlet has to be primarily devoted to original reporting and content production; it should have full-time employees; it is independent and not the web arm of a legacy media entity; and it attracts financial support through advertising, grants, or other revenue sources to sustain its operation.

<sup>&</sup>lt;sup>15</sup> For example, Chan and Suen (2008) show that, in a Hotelling model in which media outlets compete for audience size, the proliferation of news firms as entry cost shrinks to zero produces the full-information outcome (see also Chan and Stone 2013).



Figure 2. Number of online news sites. Source: Compiled from the Guide to Online News Startups.

industry and the number of active firms would eventually reach a limit, despite the seemingly unbounded availability of news sources.

Two factors are at play in our model that limit the benefit from having new entry into the media industry. The first is the cost of attention. The marginal benefit from having more information falls as news consumers become better informed, while the marginal cost of attention does not. In the limit, even if the number of news outlets goes to infinity so that perfect information is feasible, news consumers rationally choose to remain partially uninformed (by paying very little attention to each news outlet). The second factor is novel in our model. We show that even if the number of news outlets goes to infinity, only a finite number of them can be active in equilibrium because news quality is endogenous in our model.

To illustrate these two factors in the simplest way, we first study a special case of the model, in which media firms are identical, i.e., accuracy  $\gamma$  and weight  $\phi$  are the same across firms. We first consider the effect of costly attention and shut down the mechanism of endogenous reporting strategy. To do so, we fix  $\alpha$  exogenously at some  $\overline{\alpha}$ . Let the number of media firms be *J*, then the optimal attention given to each news outlet is:

$$z = \begin{cases} \frac{\chi}{\sqrt{p}} \frac{\gamma}{1-\gamma} \left( \frac{1 - \frac{\sqrt{p}\chi}{\overline{\alpha}^2 \sigma_{\theta}^2}}{1 + J \frac{\gamma}{1-\gamma}} \right) & \text{if } \overline{\alpha}^2 > \sqrt{p}\chi/\sigma_{\theta}^2; \\ 0 & \text{otherwise.} \end{cases}$$

When  $\overline{\alpha}^2 > \sqrt{p\chi}/\sigma_{\theta}^2$ , we have z > 0 regardless of *J*. That is, news consumers spread their attention evenly among different news outlets. As the number of firms increases, the attention *z* given to each news outlet falls and the total media informativeness

increases. But total informativeness approaches a limit strictly less than 1:

$$\overline{H}\equiv \lim_{J
ightarrow\infty}rac{1}{1+J au}=1-rac{\sqrt{p}\chi}{\overline{lpha}^2\sigma_ heta^2}.$$

The higher is the marginal cost of attention p, the lower is  $\overline{H}$ , which reflects the rational decision of news consumers to remain partially uninformed when attention is costly.

Next, we allow for the effect of the endogenous determination of the reporting strategy. In this case, the equilibrium value of  $\alpha$  is determined by, among other things, editors' weight on the expressive motive  $\phi$ . To maintain comparability with the case of exogenous reporting strategy above, we choose the parameter  $\phi$  so that the equilibrium value of  $\alpha$  is equal to  $\overline{\alpha}$ .

**Proposition 3.** Consider a particular value  $\phi$  such that equilibrium reporting strategy  $\alpha^* = \overline{\alpha}$ . Equilibrium aggregate informativeness is strictly less than  $\overline{H}$ . That is,

$$H_G^* \leq 1 - rac{3}{2} rac{\sqrt{p}\chi}{\overline{lpha}^2 \sigma_{ heta}^2} < \overline{H},$$

regardless of the total number of news firms J in the industry.

Even when the number of news firms goes to infinity, total media informativeness is bounded away from H. This result obtains because strategic substitution in the model with endogenous reporting strategy imposes a constraint on the number of active media firms in the industry. Figure 3 illustrates this. When there are more active media outlets, holding attention to each firm constant, the influence of each firm will fall. This follows from equation (14), in which an increase in  $H_G$  (induced by a larger number of active firms) causes  $\alpha\beta$  to fall. But because attention is proportional to influence via equation (15), z also falls in response. This is shown by the decrease from  $z^1$  to  $z^2$  in Figure 3, as the number of active firms increases from  $n_1$  to  $n_2$  and total influence *H* increases. If the number of firms further increases to  $n_3$ , the additional benefit from writing clear factual stories to inform the public is very small because news readers are already very well-informed. Instead, a fraction of news editors (e.g.,  $n_3 - n_2$ ) will choose to stop writing informative stories at all (i.e.,  $\alpha_i = 0$ ), and they do not gain any attention from readers who are interested in learning about the state. Equilibrium cannot sustain a symmetric outcome in which all  $n_3$  news outlets are active and receive positive attention from news consumers.

**Proposition 4.** For any given  $\phi$  and  $\gamma$ , there exists an upper bound  $\overline{n}(\phi, \gamma)$  such that in any equilibrium with active media group *G*, the number of active firms in *G* is lower than  $\overline{n}$ , regardless of the total number of firms *J* in the industry. Furthermore,  $\overline{n}$  increases in  $\gamma$  and



**Figure 3.** When the number of firms increases from  $n_1$  to  $n_2$ , total media informativeness increases and the solid curve shifts down accordingly. The equilibrium amount of attention devoted to each outlet drops from  $z^1$  to  $z^2$ . In this case,  $n_2$  is the largest number of media that consumers can pay attention to, and  $z^2$  is the smallest possible amount of attention paid to each medium. Any equilibrium with a larger number of active firms (e.g.,  $n_3$ ) cannot be sustained.

### decreases in $\phi$ .

It follows from Proposition 4 that, when the total number of firms *J* is large enough, news consumers' attention allocation is asymmetric: they pay attention to at most  $\overline{n}$  media outlets and ignore the rest. Since the number of active firms remains finite, the attention that each active media outlet receives remains bounded away from zero even when *J* goes to infinity (it cannot fall below  $z^2$  in Figure 3).

Propositions 3 and 4 characterize one of the mechanisms that may shape the development of the news media industry: the seemingly ever-increasing trend in the number of news outlets, illustrated in Figure 2, will eventually cease, and news consumers will not choose to be fully informed either.

Relating to the existing literature, our analysis reveals that models with exogenous and endogenous information quality can deliver qualitatively different predictions about the news market. Our results that attention allocation is asymmetric even among symmetric media, and that there exists an upper bound for the number of media firms that can receive attention and a lower bound for the amount of attention that has to be paid to each active firm, are driven by the endogenous choice of editorial strategy. They are different from the predictions of models with exogenous reporting strategy, where news consumers diversify their attention to all existing firms, with each firm getting an amount of attention that approaches zero.<sup>16</sup>

<sup>&</sup>lt;sup>16</sup> In Myatt and Wallace (2012), the quality of signals is exogenous and receivers rationally ignore very unclear signals. But they pay attention to all of them if they are of the same quality and are clear enough.

## 4. News Production and Competition

In this section, we enrich our framework and further endogenize another element of media quality—accuracy—which is taken as given in previous sections. Toward this end, we first introduce a profit-seeking owner in each media firm, assuming that the owner decides on the investment in news gathering. We then characterize the equilibrium with endogenous accuracy, reporting strategy, attention allocation, and reliances. In Section 4.3, we use this framework to study the effects of increased media competition. Our model rationalizes two seemingly contradictory facts as media competition strengthens: that news consumers perceive news quality to have declined, but that they spend more time with news nowadays.

### 4.1. Owners

Each media firm *j* consists of two players: an owner who runs the business for profit, and an editor whose objective is described in equation (1). All players share a common normal prior about the state. We choose to separate the two roles within a media firm so as to capture the norm of editorial independence in modern journalism, which prescribes that owners do not get too involved in the decisions of the editorial office.<sup>17</sup> It also allows us to endogenize both accuracy (chosen by owners) and reporting strategy (chosen by editors)—two distinct aspects of news quality.

Each owner *j* decides the resources to make investigations about the state. This includes decisions such as funds made available to journalists to do research, and the size and quality of the editorial staff. Once the basic infrastructure of the news office is determined, the owner stays away from editorial decisions concerning the selection or presentation of news stories.

We assume that perfect accuracy is not feasible:  $\gamma_j \in [0, \overline{\gamma}]$  for some  $\overline{\gamma} < 1$ . The cost of investigation  $C_j(\gamma_j)$  is increasing and convex in  $\gamma_j$ . The owners choose the accuracy of their news signals simultaneously. These decisions, once made, are known to all news consumers and editors. This assumption captures the idea that the accuracy of news outlets depends on their long term investments, which are generally well observed to players in the media market.<sup>18</sup> The strategy of owners is summarized by the vector  $\gamma = (\gamma_1, \ldots, \gamma_I)$ .

<sup>&</sup>lt;sup>17</sup> It is common that editorial and business decisions are made separately in news firms nowadays. The standard practice is that both the chief editor and managerial head, such as CEO, are appointed independently by trustees, so that the editorial decisions are not compromised by commercial interests. *The Economist* magazine is a case in point. See http://www.economistgroup.com/results\_and\_governance/trustees.html. Alternatively, Sobbrio (2014) studies a contrasting scenario of the media market with "citizen journalists," in which owners can pick editors, and shows how such a market functions. Our works differ, but are complementary to each other.

<sup>&</sup>lt;sup>18</sup> The assumption is made to abstract away the reputation concern, which has been thoroughly studied in the media literature (e.g., Gentzkow and Shapiro 2006).



Figure 4. Timing of the model with an example of three media firms.

News outlet *j* receives revenue from advertisements, which is assumed for simplicity to be proportional to the attention received. We normalize the revenue per unit of attention to unity. The objective of media owner *j* is to choose accuracy  $\gamma_j$  to maximize profits,

$$\Pi_j = z_j - C_j(\gamma_j).$$

The timing of this enriched game is summarized in Figure 4. Owners of media firms simultaneously choose the accuracy  $\gamma$  of their news outlets, which becomes commonly known to editors and news consumers. Then editors and news consumers play the sender-receiver game described in Section 3.

One natural solution concept of the owners' game is Nash equilibrium, in which each owner chooses its own accuracy non-cooperatively, while taking the strategies of other owners as given. However, two features of this model prevent detailed analytical investigation of such a Nash game. First, the model accommodates a large number of heterogenous firms and the objective function of each firm is derived from the continuation equilibrium of a non-trivial sender-receiver game. Obtaining general results and insights in this environment is challenging in general. Second, because the owners' game is not supermodular and the payoff functions are not continuous, this adds to the analytical difficulties. For example, in a Nash game, when the owner of a news firm invests in accuracy  $\gamma_j$ , this will attract attention  $z_j$  given to this firm, but

will tend to divert attention given to other firms. The overall impact  $\partial z_j / \partial \gamma_j$  has to be obtained from the system of J + 1 equations given by (13) and (16). To obtain information about strategic complementarity or substitution would require calculating  $\partial^2 z_j / \partial \gamma_j \partial \gamma_k$ , which would become unwieldy. This is because the owners' game is not an aggregative game, even though the continuation sender-receiver game is.

To sidestep these analytical difficulties and obtain theoretical predictions, we characterize a set of results of this model based on the assumption that firms in the news media market engage in monopolistic competition. That is, each media owner takes the overall media environment as given and ignores the impact of his own action on the news industry as a whole.<sup>19</sup> The monopolistic competition setting is a close approximation to the Nash equilibrium played by firm owners, especially when the number of firms in this market is relatively large. Such a setting permits analytical results, on which our theoretical predictions are based. Section 4.4 demonstrates that equilibrium outcomes in the Nash game and monopolistic competition are qualitatively the same and quantitatively similar.

#### 4.2. Equilibrium Definition and Existence

In this section, we establish that a monopolistic competitive equilibrium exists, in which each firm optimizes by taking total influence as given and the aggregation of their optimal choices is consistent with the conjectured aggregate. We start by characterizing the "demand function" for each news firm, that is, how total influence at the industry level and investment at the firm level affect the amount of attention that each firm receives, which arises from the sender-receiver game played by editors and news consumers.<sup>20</sup> Formally, we define the demand function,  $z_j = D_j(\gamma_j, H_G)$ , to be news consumers' attention to outlet j, given its accuracy  $\gamma_i$  and total media influence  $H_G$ :

$$D_{j}(\gamma_{j}, H_{G}) = \begin{cases} \max\left\{z_{j} : \frac{\gamma_{j}(h_{j}(z_{j}) - H_{G})}{1 - \gamma_{j}} \frac{1}{z_{j}} = \frac{\sqrt{p}}{\chi}\right\} & \text{if } \gamma_{j} \ge \underline{\gamma}_{j};\\ 0 & \text{otherwise,} \end{cases}$$

<sup>&</sup>lt;sup>19</sup> Specifically, a large number of news firms are producing differentiated products (news stories that provide conditionally independent information about the state), and they ignore their impact on the total influence  $H_G$  (akin to the aggregate price level in product markets) that summarizes the overall media environment. A similar assumption is commonly adopted in monopolistic competition of product markets: a producer of differentiated goods takes the aggregate price as given and chooses the price of his own variety, while ignoring the impact of his own price on the price level.

<sup>&</sup>lt;sup>20</sup> We use the term "demand function" to highlight the analogy with product markets, in which consumers' utility maximization problem gives rise to demand for different goods as functions of all prices. In our model, consumers' attention allocation problem gives rise to different amounts of attention to media outlets, which is used to generate revenue for the media firm.

where  $\underline{\gamma}_j$  is determined endogenously by equation (16).<sup>21</sup> The demand function dictates that news consumers ignore news outlets with low accuracy, i.e., attention received by firm *j* is zero when its accuracy is lower than  $\underline{\gamma}_j$ . This demand function inherits all the intuitive comparative statics from the equilibrium of the sender-receiver game and the attention allocation decision of news consumers.

**Lemma 3.** The demand function  $D_j(\gamma_j, H_G)$  is discontinuous at  $\gamma_j = \underline{\gamma}_j$ . When attention to news outlet *j* is positive, it increases in the accuracy of its news sources  $(\partial D_j / \partial \gamma_j > 0)$ ; it decreases in the weight of its editor  $(\partial D_j / \partial \phi_j < 0)$ ; it decreases in the marginal cost of attention  $(\partial D_j / \partial p < 0)$ ; and it decreases when the total influence of the media industry is higher  $(\partial D_j / \partial H_G < 0)$ .

The key result is that attention to news outlet *j* falls when the total influence  $H_G$  of the news industry is higher. It emerges for two reasons. First is attention diversion: a more informative news industry means that news outlet *j* faces competition from better substitutes when news consumers allocate their attention. Second is free riding: a more informative news industry creates more incentive for editor *j* to rely on other editors' reports to inform the public, which causes him to write stories with lower  $\alpha_j$  that attracts less attention. In this model, the strategic substitutability among media firms is endogenous, and this result is broadly consistent with empirical findings about media substitutability.<sup>22</sup>

Lemma 3 also establishes that news firms can get more attention (and hence more advertising revenue) by investing in higher-quality news sources. This result is consistent with observations on the news industry (Peitz and Reisinger 2015, p. 449).

Given the properties of the demand function  $D_j(\gamma_j, H_G)$ , the equilibrium levels of investment in this market are defined as follows.

**Definition 1.** A monopolistic competitive equilibrium is described by an active media group  $G \subseteq \{1, ..., J\}$  and a profile  $\{\gamma^*, H_G^*\}$  such that:

1. (a) For each  $j \in G$ ,  $\gamma_{j}^{*} = g_{j}(H_{G}^{*}) > 0$ , where

$$g_j(H) = \arg \max_{\gamma_j} D_j(\gamma_j, H) - C_j(\gamma_j);$$

<sup>&</sup>lt;sup>21</sup> Recall that, given total influence  $H_G$ , the key equation (16) determines attention  $z_j$  given to each news outlet *j*. The equation (16) either admits two solutions or no solution. When there are two solutions, we focus on the larger one because it is a locally "stable" root and gives intuitive comparative statics results. Since the left-hand-side of (16) is increasing in  $\gamma_j$ , there exists a critical  $\underline{\gamma}_j$  such that a solution to the equation does not exist if  $\gamma_j$  is below this value.

<sup>&</sup>lt;sup>22</sup> For example, Gentzkow (2007) finds that online and print versions of news sources are significant substitutes instead of complements, once consumer heterogeneity is properly controlled for. Wallsten (2015) also finds that increased attention spent on the internet, such as obtaining news, is associated with less attention to television.

and (b) for each  $j \notin G$ ,  $\gamma_i^* = 0$ .

2. Given the accuracy profile  $\{g_j(H_G^*)\}_{j\in G}$ , there exists an equilibrium in the senderreceiver game with endogenous attention allocation in which the active media group is G and total influence of the media is  $H_G^*$ , i.e.,  $H_G^* = \kappa_G(H_G^*)$ , where

$$\kappa_G(H) = \frac{\sum_{j \in G} \frac{g_j(H)}{1 - g_j(H)} \left(1 - \frac{\chi}{\sigma_{\theta}} \sqrt{\frac{\phi_j}{D_j(g_j(H), H)g_j(H)}}\right)}{1 + \sum_{j \in G} \frac{g_j(H)}{1 - g_j(H)}}.$$

Given an equilibrium profile  $\{\gamma^*, H_G^*\}$ , the corresponding equilibrium attention allocation is  $z_j^* = D_j(\gamma_j^*, H_G^*)$  for  $j \in G$ . Equilibrium reporting strategy  $\alpha_j^*$  and equilibrium reliance  $\beta_j^*$  are specified by  $\hat{\alpha}_j$  and  $\hat{\beta}_j$  of the solution to the sender-receiver game described in Proposition 1, evaluated at  $\gamma_j = \gamma_j^*$  and  $z_j = z_j^*$ . If  $j \notin G$ , then  $z_j^* = \alpha_j^* = \beta_j^* = 0$ .

To study the existence and properties of equilibrium, we first provide a result for the optimal investment function  $g_i(H)$  and for the aggregator function  $\kappa_G(H)$ .

**Lemma 4.** For each media firm j, there exists  $\overline{p}_j$  such that, when the marginal cost of attention p is lower than  $\overline{p}_j$ , optimal investment in accuracy  $g_j(H)$  decreases in H, p, and  $\phi_j$ . Further, if  $p \leq \min{\{\overline{p}_j : j \in G\}}$ , then the aggregator function  $\kappa_G(H)$  decreases in H, p, and  $\phi_j$ .

Lemma 3 already establishes that  $\partial D_j / \partial H < 0$ . To show that optimal investment decreases in H, we need to establish that H lowers the marginal benefit from investment, i.e.,  $\partial^2 D_j / \partial H \partial \gamma_j < 0$ . Lemma 4 shows that this is indeed true when the marginal cost of attention is sufficiently low.

An increase in *H* lowers the aggregated total influence  $\kappa_G(H)$ —both through a direct channel where lower accuracy,  $g_j(H)$ , reduces influence, and through an indirect channel where lower attention,  $D_j(g_j(H), H)$ , reduces influence. In other words, given a higher aggregate influence, owners of all the firms in the group *G* reduce their investment in accuracy and therefore, attract less attention, resulting in a lower total influence of news industry. The property that the aggregator function  $\kappa_G(H)$  decreases in *H* gives rise to the result that the monopolistic competition equilibrium is unique for given *G*, provided that an equilibrium can be supported with active media group *G*.

**Proposition 5** (Equilibrium Existence). *Fix any set of media firms*  $G \subseteq \{1, ..., J\}$ *, and assume that the cost functions of the active firms are sufficiently convex. There exists*  $\overline{p}_G$  *such that for any*  $p \leq \overline{p}_G$ *, there is a monopolistic competitive equilibrium in which the active media group is G and the corresponding profile*  $\{\gamma^*, H_G^*\}$  *is uniquely determined. Further, for any* 



**Figure 5.** The function  $\kappa_G(H)$  is well-defined on the interval  $[0, \overline{H}_G]$ , and is downward sloping when the marginal cost of attention is low. The fixed point of  $\kappa_G(\cdot)$  is an equilibrium. There is also an equilibrium with active media group G' for any  $G' \subset G$ , but there may not be an equilibrium with active media group G'' if  $G'' \supset G$ .

 $G' \subset G$ , an equilibrium with active media group G' also exists, with  $H^*_{G'} < H^*_{G}$ ; but there may not be an equilibrium with active media group G'', if  $G'' \supset G$ .

In Figure 5, the aggregator function  $\kappa_G(\cdot)$  is illustrated with the solid downwardsloping curve. It is continuous when the aggregate H is smaller than some  $\overline{H}_G < 1$ and undefined beyond  $\overline{H}_G$ . To ensure its continuity on  $[0, \overline{H}_G]$ , we require that the cost functions of the active firms are sufficiently convex (specifically,  $C''_j(\gamma_j)/C'_j(\gamma_j) \ge \underline{d}(\gamma_j)$  for some function  $\underline{d}(\cdot)$  and for all  $j \in G$ ), so that the owners' profit maximization problems are quasi-concave. When  $H > \overline{H}_G$ , some firm  $j \in G$  becomes inactive and drops out. The firm j chooses not to invest because the accuracy threshold for information production  $\underline{\gamma}_j$  increases in H. However, when attention is cheap and abundant,  $\overline{H}_G$  is sufficiently close to 1 and therefore there exists a unique equilibrium. Generally, when the cost of attention is sufficiently low, there is an equilibrium with any subset of J firms being active.

To understand the second part of Proposition 5, recall two important features of this framework. First, the discontinuity of the demand curve  $D_j(\gamma_j, H)$ , arising from the endogenous reporting strategy of editors, dictates that there is a lower bound for news accuracy, only above which news consumers pay a strictly positive amount of attention to outlet *j*. Second, information acquisition choices of news consumers and producers complement each other. These two mechanisms combined may prevent an equilibrium with a larger active media group (say,  $G'' \supset G$ ) from being supported. When firms in G'' are making positive investments in accuracy, news consumers can only pay a little attention and assign a small reliance to each news outlet. But this tilts editors' trade-off against informing the public. Lower  $\alpha_j$  causes consumers to pay even less attention to news outlets, whose owners, in turn, have less incentive

to invest. The firms' accuracy and consumers' attention choices reinforce each other, which produce a downward spiral. For a large enough aggregate influence, a set of firms in group G'' cease operating and no equilibrium can be supported with all firms making investment. The dotted line in Figure 5 illustrates such a situation. Such a result that the media market cannot support an arbitrarily large set of news outlets, is a generalization of the point elaborated in Section 3.4.<sup>23</sup>

Following the same logic, equilibrium exists for any smaller group  $G' \subset G$ . News consumers can simply ignore news firms in the set  $G \setminus G'$ , and those firms also quit producing news when they receive no attention at all, which is a consequence of the coordination failure in the sender-receiver game of Section 3.2. The equilibrium with the smaller active media group is less informative ( $H_{G'}^* < H_G^*$ ) than the one with a larger group, as shown in Figure 5.<sup>24</sup>

## 4.3. New Entry and Media Competition

As we have shown in the previous section and in Section 3.4, the news media market may reach a saturation point where any lager set of media firms cannot be supported in equilibrium. In this section, we analyze the effect of entry on the existing firms and market aggregate, when there is still room for new entrants into the market. We begin with the question: Is increased competition (specifically, a larger number of media firms) beneficial to news consumers? The answer to this question is by no means settled in the theoretical literature.<sup>25</sup> Our work focuses on an alternative dimension, i.e., investment in news quality and sheds some new lights on this classical issue. In so doing, we first present two seemingly puzzling stylized facts regarding the consequences of media competition and reconcile them by using our model.

First, the increase in the number of news outlets in recent decades has left many existing and established organizations struggling. For example, the newspaper industry in the United States lost 70 percent of advertising revenues since 2000 (Chandra

<sup>&</sup>lt;sup>23</sup> Our result in Proposition 4 and 5 that there is an upper limit for the number of firms that can be supported in equilibrium, resembles that in Sutton (1991), in which the number of firms reaches a limit even when market size is arbitrarily large. However, the underlying mechanisms are different. In Sutton (1991), such a result arises because the sunk cost (advertising expenditure) prior to entry is endogenous. In contrast, an upper bound for the number of firms exists in our model because of the endogenous quality of news and the complementarity of news production and consumption.

 $<sup>^{24}</sup>$  It is also possible that one equilibrium active media group is neither a subset nor a superset of another equilibrium active media group. There may or may not exist a "largest equilibrium," in the sense that the active media group *G* in the largest equilibrium is a superset of the active media group in any equilibrium.

<sup>&</sup>lt;sup>25</sup> Gentzkow and Shapiro (2006) show that competition can discipline media bias effectively by providing cross-checking. In contrast, Mullainathan and Shleifer (2005) show that stronger competition may exacerbate bias because consumers prefer hearing news that confirms their priors. Perego and Yuksel (2018) show that increased competition can be welfare decreasing as media firms cater to specific preferences and ignore news stories of general interest.



*Figure 6.* The fraction of respondents who believe that news organizations are providing accurate news reports in general steadily declines. Source: Media Consumption Survey, 2013.

and Kaiser 2015). Due to the financial strains that beset news organizations, the total number of reporters, editors and other journalists fell from a peak of 56,400 in 2000 to 32,900 in 2014, a decline of more than 40 percent.<sup>26</sup> Such a sharp decrease in input to news production contributed to the general trend in the public's perception about the quality of individual news outlets: a steady decline in news accuracy. In the annual Media Consumption Survey conducted by Pew Research Center, respondents are asked whether they believe that the news organizations "get the facts straight" and are "willing to admit their mistakes." There is a clear trend that the fraction of respondents who offer a positive answer has been dwindling in the last three decades; see Figure 6.

Second, Americans are spending more time on news (Kohut et al. 2010). The 2010 wave of Pew Media Consumption Survey shows that, for an average American, the total time of getting news in a given day has risen from 57 minutes in 2000 to 67 minutes in 2006, and to 70 minutes in 2010. That upward trend is largely driven by news consumption online, which offsets the mild decline in time spent with news offline. This measure does not take into account time spent getting news on cell phones or other digital devices; otherwise, the increase may be even sharper. The longer time spent with news is also consistent with the fact that Americans claim that they are better informed, as revealed in the 2014 wave of Pew Media Survey.<sup>27</sup>

It seems to be interesting that Americans spend more time on news and become better informed, while they believe that the quality of news has fallen. Increased competition may not necessarily lead to either of these changes. Moreover, the proliferation of news outlets by itself need not cause news consumers to spend more time with them. Nevertheless, our model of competition for attention can reconcile both trends

<sup>&</sup>lt;sup>26</sup> Data obtained from the American Society of News Editors, Newsroom Employment Census 2015.

<sup>&</sup>lt;sup>27</sup> The survey shows that 62 percent of respondents claim that they are better informed about local news compared with five years ago, 75 percent claim so about national news and 74 percent about international news.

we describe. The following proposition summarizes the key results.

**Proposition 6.** Consider the most informative equilibrium with J heterogeneous firms. When a new firm e is introduced, in the new equilibrium with with J + 1 firms: (a) the total media influence  $H^*$  is higher and the total attention spent on news,  $z_e^* + \sum_j z_j^*$ , is higher; and (b) news quality of each incumbent firm j decreases and consumers pay less attention to and rely less on each firm in choosing their action, i.e.,  $\alpha_i$ ,  $\gamma_i$ ,  $z_j$ , and  $\beta_j$  all fall.

To see why total media informativeness  $H^*$  must increase upon entry, suppose the opposite is true. Since  $g_j(H)$  decreases in H, each incumbent firm must invest in greater accuracy  $\gamma_j$  if  $H^*$  decreases. But this is a contradiction because total informativeness cannot fall if the industry has more news providers and the existing news sources are becoming more accurate. Upon new entry, we have  $\kappa^e(H^*) > \kappa(H^*) = H^*$ , where  $\kappa^e(\cdot)$  and  $\kappa(\cdot)$  are the aggregator functions after and before the entry, respectively. It follows that the fixed point of  $\kappa^e(\cdot)$  is higher than  $H^*$ . In our model, total attention paid to news media is proportional to total influence  $H^*$ . Therefore, when there is new entry into the industry, news consumers also pay more attention to all the news media combined. This result is consistent with the observed trend that Americans are spending more time on news.

In response to the new entry, the equilibrium accuracy  $\gamma_j^*$  of existing firms decreases. In Lemma 4, we have already shown that, if the marginal cost of attention is low enough, a higher total informativeness  $H^*$  in the media industry discourages investment in news accuracy—thanks to the direct effect of a diversion of news consumers' attention to other news media, and to the indirect strategic effect due to more severe free-riding among news editors. The decrease in  $\gamma_j^*$  in our model corresponds to a reduction in the precision of the facts obtained in the news gathering process. A lower  $\gamma_j^*$  and higher  $H^*$  in turn induces a lower  $\alpha_j^*$  in the continuation equilibrium, which corresponds to more distorted news stories. Our model prediction is consistent with the trend shown in Figure 6.

#### 4.4. Nash Equilibrium and Monopolistic Competition

In section 4.1, we claim that a monopolistic competition equilibrium is a close approximation of Nash equilibrium in the owners' game. We elaborate on this point by providing numerical calculations that verify the insights in Proposition 6 in the context of Nash equilibrium.

To facilitate the discussion, we consider a setting with *J* homogenous firms, in which each owner chooses its own accuracy non-cooperatively, while taking the decisions of other owners' as given. In such a model, the sender-receiver game between editors and news consumers remains unchanged. We rewrite the key equation (16) as

a system of equations to emphasize the interdependence of attention to a news firm on its own accuracy and on other firms' accuracies.

$$\begin{pmatrix} \frac{\gamma_j}{1-\gamma_j} \end{pmatrix} \begin{pmatrix} h_j(z_j) - H_N \end{pmatrix} \frac{1}{z_j} &= \frac{\sqrt{p}}{\chi}, \\ \begin{pmatrix} \frac{\gamma_{-j}}{1-\gamma_{-j}} \end{pmatrix} \begin{pmatrix} h_{-j}(z_{-j}) - H_N \end{pmatrix} \frac{1}{z_{-j}} &= \frac{\sqrt{p}}{\chi}, \end{cases}$$
(17)

where  $h_i(z_i)$  and  $h_{-i}(z_{-i})$  are given by (12) and where

$$H_N = \frac{\frac{\gamma_j}{1 - \gamma_j} h_j(z_j) + (J - 1) \frac{\gamma_{-j}}{1 - \gamma_{-j}} h_{-j}(z_{-j})}{1 + \frac{\gamma_j}{1 - \gamma_j} + (J - 1) \frac{\gamma_{-j}}{1 - \gamma_{-j}}}.$$
(18)

The key equation system (17) determines  $z_j$  and  $z_{-j}$  as functions of  $\gamma_j$ ,  $\gamma_{-j}$  and the number of firms *J*. We let  $z_j = d_j(\gamma_j, \gamma_{-j}, J)$  represent such solution for firm *j*. Similar to the previous analysis, the demand function  $d_j(\gamma_j, \gamma_{-j}, J)$  increases in  $\gamma_j$  but decreases in  $\gamma_{-j}$  and *J*. The best-response function for firm *j* is given by :

$$f(\gamma_{-j}, J) = \arg \max_{\gamma_j} d_j(\gamma_j, \gamma_{-j}, J) - C_j(\gamma_j).$$

The (symmetric) Nash equilibrium accuracy  $\gamma_N^*$  satisfies  $\gamma_N^* = f(\gamma_N^*, J)$ . Aggregate influence  $H_N^*$  in the symmetric Nash equilibrium is given by equation (18), evaluated at  $\gamma_j = \gamma_{-j} = \gamma_N^*$  and  $z_j = z_{-j} = d(\gamma_N^*, \gamma_N^*, J)$ .

As discussed in section 4.1, the Nash equilibrium cannot be solved analytically. We compute  $\gamma_N^*$  and  $H_N^*$  for different values of *J* and display the results in Figure 7(b). We see that  $\gamma_N^*$  decreases in *J*, while  $H_N^*$  increases in *J*. In other words, equilibrium accuracy of each news firms decreases but aggregate informativeness increases when there is new entry to the market. This is consistent with the predictions of Proposition 6 derived in a monopolistic competition setting. We also compute the equilibrium outcomes of monopolistic competition with the same parameters. See the solid lines in Figure 7(b). Qualitatively, equilibrium outcomes respond to J in the same fashion in both models. Quantitatively, the difference between equilibrium outcomes of the two models gets smaller when J is larger.<sup>28</sup> This is because  $\partial H/\partial \gamma_i$  has the same order of magnitude as 1/J, which converges to 0 as J becomes large. Therefore, the monopolistic competition assumption that owners treat aggregate informativeness as unaffected by their own choice is a close approximation to the Nash assumption that owners treat other players' strategies as fixed. Given that the news market indeed features a large number of news providers, the monopolistic competition model is not only analytically tractable, but also reasonable to consider.

<sup>&</sup>lt;sup>28</sup> Those findings are robust to a variety of choices of cost functions and parameter values.



(a) The equilibrium  $\gamma^*$  and  $\gamma^*_N$  in both equilibria. (b) The equilibrium  $H^*$  and  $H^*_N$  in both equilibria.

**Figure 7.** The comparison of (symmetric) Nash equilibrium and monopolistic competition equilibrium with J homogeneous firms. The solid line illustrates the equilibrium outcomes of monopolistic competition for each J, while the dashed line stands for counterparts of Nash equilibrium. Qualitatively, in both cases, equilibrium accuracy chosen by owners decreases in J and equilibrium aggregate informativeness increases in J. Quantitatively, the difference between equilibrium outcomes are smaller when J is larger.

## 5. Discussion

#### 5.1. Extensive versus Intensive Margins

The previous section shows that the increased competition induces a trade-off between quality at the individual firm level and total quantity of news at the industry level. But a more competitive media industry also produces a more informed citizenry. We stress that this conclusion follows from a setup in which news consumers endogenously allocate attention to multiple firms, and would not obtain if we do not study the attention allocation problem. To illustrate this point further, we outline below a comparable case in which firms compete at the extensive margin.

Consider a discrete choice model in which news consumer *i* has a fixed amount of attention (normalized to 1) and chooses to consume news from only one media outlet. The value from choosing news outlet *j* is  $v_{ij} = v_j + \omega_{ij}$ , where  $v_j = -\sigma_{\theta}^2/(1 + \tau_j) - p/\alpha_j^2$ , and  $\omega_{ij}$  is an idiosyncratic preference for news outlet *j* that follows the extreme value distribution. The total amount of attention (from all news consumers) given to news outlet *j* is  $e^{v_j} / \sum_k e^{v_k}$ . We can show that the marginal benefit from investing in news accuracy in this logit demand model decreases when there are more firms in the industry. Thus, each news outlet becomes less informative. Because each news consumer only gets news from one firm, his action will deviate further from the state. As a result,  $\text{Cov}[Q, \theta]$  also falls. This result is opposite to that of our model, in which  $H^* = \text{Cov}[Q, \theta]$  rises when there is new entry into the industry. The contrast of these

two models illustrates that media competition improves the aggregate informativeness of the industry in our model because firms compete at the intensive margin (i.e., competing for attention). News consumers as a whole may be worse off when firms compete at the extensive margin (i.e., competing for audience) in comparable settings.

#### 5.2. Correlated Information Production

In our benchmark model, we assume that the facts obtained by media firms are conditionally independent. However, journalists from competing news outlets may share common news sources—they may interview similar sets of witnesses or consult overlapping groups of experts. Thus, the news gathering process is likely to produce source materials that are correlated across media firms even conditional on the true state. We can embed this concern into another comparable extension of the benchmark model and examine the impacts of correlation in news production.

Assume that the news source for firm *j* is a signal  $x_j = \theta + \epsilon_j + \zeta_j$ , where  $\epsilon_j \sim N(0, \sigma_{\epsilon j}^2)$  is independent across firms as before. The noise  $\zeta_j \sim N(0, \sigma_{\zeta}^2)$ , however, is correlated across firms. Specifically, let  $\text{Cov}[\zeta_j, \zeta_k] = \rho \sigma_{\zeta}^2$ , where  $\rho \in [0, 1]$  indicates the degree of correlation and let  $R = 1 + \rho \sigma_{\zeta}^2 / \sigma_{\theta}^2$ . Define  $\gamma_j \equiv \sigma_{\theta}^2 / (\sigma_{\theta}^2 + \sigma_{\epsilon j}^2 + \sigma_{\zeta}^2)$  as the accuracy of  $x_j$ . We assume that the owner of firm *j*'s investment only affects  $\sigma_{\epsilon j}^2$ , so that the accuracy of another firm is not affected by firm *j*'s decision.

In such a setup, when the degree of correlation is high (i.e., when *R* is large), editor *j* expects other editors to write stories that are similar to his own news source  $x_j$ . His incentive to write a story that closely reflects  $x_j$  to inform the public is diminished. Therefore, the reporting strategy  $\alpha_j$  chosen by editor *j* is decreasing in *R*, that is, the free-riding problem is exacerbated by a higher correlation in information production. Furthermore, when the news stories are conditionally correlated, these stories become jointly less informative about the state. Not only is the posterior variance of the news consumers larger, the marginal benefit from paying attention to reduce this variance is also lower. In other words, a higher value of *R* tends to lower news consumers' attention and the reliances they put on the news stories. That in turn also pushes down the marginal revenue for firm owners, undermining their incentive to invest. As a result, the total influence of the media also declines when the correlation is higher. These mechanisms combined contribute to the following result.

**Proposition 7.** Suppose all firms are identical (i.e.,  $\phi_j$ ,  $S_j$ , and  $C_j(\cdot)$  do not vary with j). In a symmetric equilibrium, a higher correlation in news production reduces the total informativeness of the industry. The attention given to each media firm and its influence both fall.

This proposition rationalizes why the production of original content and independent journalistic investigation are encouraged in the news market and why they are beneficial to news consumers. While the result that correlated signals may reduce the overall informativeness of the media may seem intuitive, such a feature is not particularly prominent in existing models of media economics or sender-receiver games. Economic models of the media industry often emphasize the "cross-checking" effect: a strategic sender is less likely to hide or distort his facts if he thinks the receiver can get similar facts from other sources (Gentzkow and Shapiro 2006). In such models, the cross-checking effect tends to be stronger when signals are more correlated. In fact, when signals are perfectly correlated, multiple-sender models can often support perfect information revelation (Krishna and Morgan 2001). In contrast, our approach highlights the endogenous quality of signals and shows that the high correlation among signals undermines the incentives of senders to invest.

# 6. Conclusion

In the paper, we study a model in which consumers allocate attention among various information sources, which in turn has an impact on the quality choices of those information sources. We illustrate such a feedback mechanism in the context of the news media market. Our work makes contributions to the literature of information acquisition and sender-receiver games. We extend the former by allowing both accuracy and clarity of underlying signals to be chosen in response to information acquisition of receivers. We enrich the latter by developing a workable approach to characterize sender-receiver games in which a large number of heterogeneous senders who possess non-identical private information attempt to influence a set of decision makers.

We focus on the interaction between news provision (gathering and presentation) and the impact of multi-homing news consumption. To highlight these new mechanisms, we deliberately refrain from addressing some important issues in media economics, such as media bias and the interactions between media and politics. We leave it to future work to examine these classical issues in our framework.

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# Appendix

**Proof of Lemma 1.** For j = 1, ..., J, define  $t_j \equiv \gamma_j \beta_j^2 / (\beta_j^2 + \phi_j)$ . Multiply equation (8) by  $\beta_j$  and subtract  $t_j \alpha_j \beta_j$  from both sides of the equation to get

$$(1-t_j)\alpha_j\beta_j = t_j(1-\sum_k \alpha_k\beta_k).$$

Divide both sides by  $1 - t_i$  and sum over all *j*, we obtain:

$$\sum_{k} \alpha_k \beta_k = \frac{\sum_k t_k / (1 - t_k)}{1 + \sum_k t_k / (1 - t_k)}$$

Thus,

$$\alpha_j \beta_j = \frac{t_j/(1-t_j)}{1+\sum_k t_k/(1-t_k)},$$

which is equivalent to equation (9). The comparative statics results are obtained by taking derivatives of (9) with respect to the relevant variables.

**Proof of Lemma 2.** By the Gaussian updating formula, the posterior expectation of  $\theta$  is

$$\operatorname{E}[\theta \mid \hat{y}_{1i}, \ldots, \hat{y}_{Ji}] = \frac{1}{1 + \sum_k \tau_k} \xi_j + \sum_j \frac{\tau_j}{1 + \sum_k \tau_k} \frac{\hat{y}_{ji} - \alpha_{j0}}{\alpha_j}.$$

Comparing coefficients with the linear action strategy  $q_i = \beta_0 + \sum_j \beta_j \hat{y}_{ji}$  gives the formula (11) for  $\beta_j$ . The comparative statics results are obtained by taking derivatives of (11) with respect to the relevant variables.

**Proof of Proposition 1.** For any *j*, the equilibrium values of  $\alpha_j$  and  $\beta_j$  must satisfy equations (9) and (11). Comparing these two equations gives

$$\tau_j = \frac{\gamma_j \beta_j^2}{(1-\gamma_j)\beta_j^2 + \phi_j} = \frac{t_j}{1-t_j},$$

where we adopt the definition  $t_j \equiv \gamma_j \beta_j^2 / (\beta_j^2 + \phi_j)$ . Use (10) for the relative precision  $\tau_j$ , this equation reduces to:

$$\frac{\sigma_{\theta}^2 z_j}{\chi^2} \alpha_j^2 = \frac{\gamma_j t_j}{\gamma_j - t_j}.$$

Multiply both sides by  $\beta_i^2$  and use equation (9), we obtain:

$$\frac{\sigma_{\theta}^2 z_j}{\chi^2} \left( \frac{t_j / (1 - t_j)}{1 + \sum_k t_k / (1 - t_k)} \right)^2 = \beta_j^2 \frac{\gamma_j t_j}{\gamma_j - t_j} = \frac{\phi_j \gamma_j t_j^2}{(\gamma_j - t_j)^2},$$

where the second equality follows because the definition of  $t_j$  implies  $\beta_j^2 = \phi_j t_j / (\gamma_j - t_j)$ . Define

$$H \equiv \frac{\sum_k t_k / (1 - t_k)}{1 + \sum_k t_k / (1 - t_k)}$$

Then the earlier equation reduces to

$$\frac{t_j^2}{(1-t_j)^2}(1-H)^2 = \frac{\chi^2}{\sigma_{\theta}^2} \frac{\phi_j}{\gamma_j z_j} \frac{\gamma_j^2 t_j^2}{(\gamma_j - t_j)^2} = (1-h_j)^2 \frac{\gamma_j^2 t_j^2}{(\gamma_j - t_j)^2},$$

where the second equality is implied by the definition of  $h_j$  in equation (12). Obviously,  $t_j = 0$  is a solution to the above equation, which would entail  $\hat{\alpha}_j = \hat{\beta}_j = 0$ . Since  $\gamma_j < 1$ , the equation admits a non-zero solution if and only if  $h_j > H$ . For a non-trivial equilibrium, suppose there is a non-empty subset *G* of media outlets such that  $t_j > 0$  if  $j \in G$  and  $t_j = 0$  otherwise. The non-zero solution to the equation is:

$$t_j = \frac{\gamma_j \left(h_j - H\right)}{\left(1 - H\right) - \gamma_j \left(1 - h_j\right)}.$$

Use such value of  $t_j$  for  $j \in G$  and use  $t_j = 0$  for  $j \notin G$  to substitute into the definition of H, we can solve for H to obtain  $H = H_G$ , as is given by equation (13).

For  $j \in G$ , we can recover the equilibrium value of  $\hat{\beta}_j$  from the non-zero solution  $t_j$  using the definition of  $t_j$ . This yields:

$$\hat{\beta}_j^2 = \frac{(h_j - H)\phi_j}{(1 - \gamma_j)(1 - h_j)}.$$

Substitute this value of  $\beta_i$  into equation (9) to get:

$$\hat{\alpha}_j^2 = \frac{\gamma_j^2 (h_j - H)(1 - h_j)}{(1 - \gamma_i)\phi_i}$$

Multiplying these two equations gives equation (14).

**Proof of Proposition 2.** We start by defining an aggregating function for *G*:

$$\kappa_G(H) \equiv rac{\sum_{j\in G} rac{\gamma_j}{1-\gamma_j} (1-rac{\chi}{\sigma_ heta} \sqrt{rac{\phi_j}{z_j(H)\gamma_j}})}{1+\sum_{j\in G} rac{\gamma_j}{1-\gamma_j}},$$

where  $z_j(H)$  is the larger solution to equation (16), given any H < 1. Given any H < 1, there exists a  $\tilde{p}_j$  for each outlet j such that the maximum of the left-hand side of equation (16) is  $\sqrt{\tilde{p}_j}/\chi$ , because it is single-peaked. Let  $\tilde{p}_G \equiv \min\{\hat{p}_j : j \in G\}$ .

Further, the value of the left-hand side of equation (16) approaches zero from above as  $z_j$  becomes sufficiently large. Therefore, for any  $p \leq \tilde{p}_G$ ,  $z_j(H)$  is well-defined and positive for all j. This also means that  $\kappa_G(H)$  is well-defined.

Suppose that there are *n* firms in the set *G*. Let  $\tilde{\gamma} \equiv \max_{j} \{\gamma_{j}\}$ , and let  $\tilde{H} \in (0, 1)$  satisfy

$$n\frac{\tilde{\gamma}}{1-\tilde{\gamma}}(1-\tilde{H})-\tilde{H}=0.$$

We have

$$\kappa_G(\tilde{H}) - \tilde{H} < \frac{n \frac{\tilde{\gamma}}{1 - \tilde{\gamma}}}{1 + n \frac{\tilde{\gamma}}{1 - \tilde{\gamma}}} - \tilde{H} = 0.$$

The first inequality follows because  $\gamma_j \leq \tilde{\gamma}$  and  $h_j < 1$ ; and the second equality follows from the definition of  $\tilde{H}$ . Moreover, for  $p \leq \tilde{p}_G$ ,  $\kappa_G(0)$  is well-defined and positive. It is obvious that  $\kappa_G(H)$  decreases in H, since  $z_j(H)$  decreases in H. Therefore, the value of the fixed point  $H_G^*$  that satisfies  $H_G^* = \kappa(H_G^*)$  is uniquely determined, from which we also obtain  $z_i^* = z_j(H_G^*)$  by equation (16).

**Proof of Proposition 3.** From the proof of Proposition 1, the equilibrium value of  $\alpha$  for an active firm must satisfy:

$$\alpha^2 = \frac{\gamma^2(h - H_G)(1 - h)}{(1 - \gamma)\phi}$$

The key equation (16) also requires:

$$\frac{\gamma^2}{\phi(1-\gamma)}(h-H_G)(1-h)^2 = \frac{\sqrt{p\chi}}{\sigma_{\theta}^2}.$$

These two equations imply that

$$1-h=\frac{\sqrt{p}\chi}{\alpha^2\sigma_{\theta}^2}.$$

Recall that the left-hand-side of the key equation above is increasing then decreasing in h, and that the equilibrium h is the larger root to the key equation. Therefore, in any equilibrium,

$$h \ge \arg\max_{h} (h - H_G)(1 - h)^2 = \frac{1 + 2H_G}{3}$$

If equilibrium reporting strategy is  $\overline{\alpha}$  and equilibrium total influence is  $H_G^*$ , we must have

$$1 - \frac{1 + 2H_G^*}{3} \ge \frac{\sqrt{p}\chi}{\overline{\alpha}^2 \sigma_{\theta}^2},$$

which establishes the upper bound stated in the proposition.

**Proof of Proposition 4.** Let *n* be the number of firms in an active media group *G*. From the definition of  $H_G$ , we have

$$h - H_G = \frac{h}{1 + n\frac{\gamma}{1 - \gamma}}.$$

Substitute this into the key equation to obtain:

$$\frac{\gamma^2}{\phi(1-\gamma)}\frac{h(1-h)^2}{1+n\frac{\gamma}{1-\gamma}} = \frac{\sqrt{p\chi}}{\sigma_{\theta}^2}.$$

The maximum value of  $h(1 - h)^2$  is 4/27. So an upper bound on the number of active firms that can be supported in any equilibrium is the largest integer  $\overline{n}$  such that

$$\frac{4}{27}\frac{\gamma^2}{\phi(1-\gamma)}\frac{1}{1+\overline{n}\frac{\gamma}{1-\gamma}} \geq \frac{\sqrt{p}\chi}{\sigma_{\theta}^2}.$$

It is obvious that such  $\overline{n}$  increases in  $\gamma$  and decreases in  $\phi$ .

**Proof of Lemma 3.** We rewrite the key equation (16) using the definition of  $h_j$  from equation (12):

$$\frac{\gamma_j^2}{\phi_j(1-\gamma_j)} \left(h_j - H_G\right) \left(1-h_j\right)^2 = \frac{\sqrt{p\chi}}{\sigma_\theta^2}.$$

The left-hand-side of this equation attains a maximum at  $h_j = (1 + 2H_G)/3$ . We define  $\underline{\gamma}_i$  to be the value of  $\gamma_j$  for which equation (16) holds at such  $h_j$ , i.e.,

$$\frac{4}{27}\frac{\underline{\gamma}_j^2}{\phi_j(1-\underline{\gamma}_j)}\left(1-H_G\right)^3 = \frac{\sqrt{p\chi}}{\sigma_\theta^2}.$$

Therefore, at  $\gamma_j = \underline{\gamma}_j$ ,  $D(\cdot, H_G)$  jumps up from 0 to  $z^* > 0$ , where  $z^*$  satisfies  $h_j(z^*) = (1 + 2H_G)/3$ .

When a solution to the key equation (16) exists, the left-hand-side is locally decreasing in  $z_j$  at the larger root. Because the left-hand-side increases in  $\gamma_j$ , decreases in  $\phi_j$ , and decreases in  $H_G$ , the comparative statics results follow from the implicit function theorem. Similarly, because the right-hand-side of equation (16) increases in p, we have  $\partial D_j / \partial p < 0$ .

**Proof of Lemma 4.** Claim 1 in online Appendix A establishes that  $\partial^2 D_j / \partial H \partial \gamma_j < 0$ when p is sufficiently small. Therefore the function  $\Pi_j = D_j(\gamma_j, H) - C_j(\gamma_j)$  is submodular in  $\gamma_j$  and H. This immediately implies that  $g_j(H)$  decreases in H. Similarly,  $\partial^2 D_j / \partial p \partial \gamma_j < 0$  and  $\partial^2 D_j / \partial \phi_j \partial \gamma_j < 0$  when p is sufficiently small, which imply that  $g_i(H)$  decreases in *p* and  $\phi_i$ .

From equations (13) and (12), we see that  $H_G$  increases in  $\gamma_j$  and  $z_j$ . The aggregator function  $\kappa_G(H)$  is simply  $H_G$  evaluated at  $\gamma_j = g_j(H)$  and  $z_j = D_j(g_j(H), H)$ . Since  $g_j(H)$  decreases in H and  $D_j(g_j(H), H)$  decreases in H when p satisfies the condition stated in the lemma, we have  $\kappa_G(H)$  decreases in H. Similar reasoning shows that  $\kappa_G(H)$  decreases in p and  $\phi_j$ .

**Proof of Proposition 5.** Suppose there are *n* firms in the set *G*. Define  $\hat{H} \in (0, 1)$  such that

$$n\frac{\overline{\gamma}}{1-\overline{\gamma}}(1-\hat{H}) - \hat{H} = 0.$$

Provided that  $\kappa_G(\hat{H})$  is well-defined, we have

$$\kappa_{G}(\hat{H}) - \hat{H} < \frac{n \frac{\overline{\gamma}}{1 - \overline{\gamma}}}{1 + n \frac{\overline{\gamma}}{1 - \overline{\gamma}}} - \hat{H} = 0.$$

The first inequality follows because  $\gamma_j \leq \overline{\gamma}$  and  $h_j < 1$ ; and the second equality follows from the definition of  $\hat{H}$ .

Let

$$\Pi_j^*(H,p) = \max_{\gamma_j \in [0,\overline{\gamma}]} D_j(\gamma_j, H; p) - C_j(\gamma_j),$$

where we include the dependence on p explicitly into the demand function  $D_j(\cdot)$ . Then  $\kappa_G(\hat{H})$  is well-defined if and only if  $\Pi_i^*(\hat{H}, p) > 0$  for all  $j \in G$ . Since  $\Pi_j^*(\hat{H}, p)$  is continuous and weakly decreases in p, it goes to infinity as p goes to 0, and is equal to 0 when p is sufficiently high. Therefore, there is a  $\hat{p}_j$  such that  $\Pi_j^*(\hat{H}, p) > 0$  for  $p < \hat{p}_j$ . Let  $\hat{p}_G = \min\{\hat{p}_j : j \in G\}$ . Then, for any  $p < \hat{p}_G, \kappa_G(\hat{H})$  is well-defined with  $\kappa_G(\hat{H}) < \hat{H}$ .

Next, because  $D_j(\gamma_j, H; p)$  is decreasing in H by Lemma 3,  $\prod_j^*(H, p) > 0$  implies  $\prod_j^*(0, p) > 0$ . Thus, for  $p < \hat{p}_G$ ,  $\kappa_G(0)$  is well-defined, and it satisfies  $\kappa_G(0) > 0$ .

Finally, when  $\partial \Pi_i / \partial \gamma_i = 0$ , we have

$$\begin{split} \frac{\partial^2 \Pi_j}{\partial \gamma_j^2} &= S_j \frac{\partial D_j}{\partial \gamma_j} \frac{\partial^2 D_j / \partial \gamma_j^2}{\partial D_j / \partial \gamma_j} - C_j'(\gamma_j) \frac{C_j''(\gamma_j)}{C_j'(\gamma_j)} \\ &\leq S_j \frac{\partial D_j}{\partial \gamma_j} \left( \underline{d}(\gamma_j) - \frac{C_j''(\gamma_j)}{C_j'(\gamma_j)} \right) < 0, \end{split}$$

where the first inequality follows from Claim 2 in online Appendix A, and the second inequality follows because  $C_j(\cdot)$  is sufficiently convex. This establishes that  $\Pi_j(\gamma_j, H)$  is quasi-concave in  $\gamma_j$ . Since  $\Pi_j(\gamma_j, H)$  is also continuous in H, its maximizer  $g_j(H)$  is

continuous on  $[0, \hat{H}]$ . Thus,  $\kappa_G(H)$  is also continuous on  $[0, \hat{H}]$ . It follows that a fixed point exists such that  $\kappa_G(H_G^*) = H_G^*$ . Furthermore, if we let  $\overline{p}_G = \min\{\hat{p}_G, \overline{p}_j : j \in G\}$ , then for any  $p < \overline{p}_G$ , Lemma 4 implies that  $\kappa_G(H)$  is decreasing in H. The value of the fixed point  $H_G^*$  is uniquely determined.

To establish the last part of the proposition, we use equation (13) to write

$$H_G = \frac{1 + \sum_{j \in G'} \frac{\gamma_j}{1 - \gamma_j}}{1 + \sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j}} H_{G'} + \frac{\sum_{j \in G \setminus G'} \frac{\gamma_j}{1 - \gamma_j} h_j}{1 + \sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j}}.$$

Therefore,

$$H_G - H_{G'} = \frac{\sum_{j \in G \setminus G'} \frac{\gamma_j}{1 - \gamma_j} (h_j - H_{G'})}{1 + \sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j}} > \frac{\sum_{j \in G \setminus G'} \frac{\gamma_j}{1 - \gamma_j} (H_G - H_{G'})}{1 + \sum_{j \in G} \frac{\gamma_j}{1 - \gamma_j}},$$

where the inequality follows because  $h_j > H_G$  for all  $j \in G$ . If  $H_G - H_{G'}$  is nonpositive, the above inequality is a contradiction. Thus, we must have  $H_{G'} < H_G$ . For any H, if  $\kappa_G(H)$  is well-defined, then  $\kappa_{G'}(H)$  is well-defined. Moreover, by the above inequality, we have  $H_G^* = \kappa_G(H_G^*) > \kappa_{G'}(H_G^*)$ . Because  $\kappa_{G'}(0) > 0$ , there exists  $H_{G'}^* < H_G^*$  such that  $\kappa_{G'}(H_{G'}^*) = H_{G'}^*$ .

Finally, suppose  $\kappa_G(\cdot)$  is well defined on  $[0, \overline{H}_G]$ , with  $H_G^* = \kappa_G(H_G^*)$ . If  $G'' \supset G$ , then  $\kappa_{G''}(\cdot)$  is well defined on  $[0, \overline{H}_{G''}]$  for some  $\overline{H}_{G''} \leq \overline{H}_G$ . Since  $\kappa_{G''}(H) > \kappa_G(H)$  for any H, it is possible that  $\kappa_{G''}(\overline{H}_{G''}) > \overline{H}_{G''}$ , in which case there is no equilibrium with active media group G''.

**Proof of Proposition 6.** Take any equilibrium with no entry and suppose the active media group in that equilibrium is *G*. After firm *e* enters, *G* is still an equilibrium (firm *e* is simply inactive in this equilibrium). But when there is an equilibrium with active media group  $G \cup \{e\}$ , Proposition 5 says that  $H^*_{G \cup \{e\}} > H^*_G$ . Therefore, total influence in the most informative equilibrium must be higher.

Recall that equation (15) implies that, in equilibrium, the attention  $z_j^*$  given to each outlet is proportional to its influence  $\alpha_j^*\beta_j^*$ . Aggregating this equation over all firms in the active media group shows that total attention is proportional to total influence. Thus, a higher  $H^*$  means that total attention, i.e.,  $z_e^* + \sum_j z_j^*$ , is also higher.

For the incumbent firms,  $\gamma_j^* = g_j(H^*)$ . Since  $g_j(\cdot)$  is decreasing,  $\gamma_j^*$  falls. The attention given to firm *j* is  $z_j^* = D_j(\gamma_j^*, H^*)$ , where  $D_j(\cdot)$  is increasing in the first argument and decreasing in the second. Thus,  $z_j^*$  falls.

From the proof of Proposition 1, the equilibrium reporting strategy is given by

$$\alpha_j^2 = \frac{\gamma_j^2 (h_j - H)(1 - h_j)}{(1 - \gamma_j)\phi_j}$$

Furthermore, we can rewrite the key equation (16) using the definition of  $h_i$  to get

$$\frac{\gamma_j^2}{\phi_j(1-\gamma_j)} \left(h_j - H\right) \left(1-h_j\right)^2 = \frac{\sqrt{p\chi}}{\sigma_\theta^2}.$$

Combining these two equations, we obtain:

$$\alpha_j^2 = \frac{1}{1 - h_j} \frac{\sqrt{p\chi}}{\sigma_\theta^2}$$

We have shown that both  $z_j^*$  and  $\gamma_j^*$  fall in equilibrium, which implies that the equilibrium value of  $h_j$  decreases. Therefore, equilibrium  $\alpha_j^*$  also decreases.

Finally, we can write the key equation (16) as:

$$\frac{h_j - H}{1 - \gamma_j} = \frac{\sqrt{p}}{\chi} \frac{z_j}{\gamma_j}.$$

New entry lowers  $h_j^*$  and  $\gamma_j^*$  and raises  $H^*$ , so the right-hand-side of the above equation decreases. This implies that  $z_j^*/\gamma_j^*$  decreases. From the proof of Proposition 1, equilibrium reliance is given by

$$\beta_j^2 = \frac{(h_j - H)\phi_j}{(1 - \gamma_j)(1 - h_j)} = \frac{\sqrt{p}}{\chi} \frac{z_j}{\gamma_j} \frac{\phi_j}{1 - h_j},$$

where the second inequality follows from the key equation (16). Since both  $z_j^* / \gamma_j^*$  and  $h_j^*$  fall in equilibrium,  $\beta_j^*$  also falls.

**Proof of Proposition 7.** Following the proof of Lemma 1, we can use the best-response of  $\alpha_i$  against  $\alpha_{-i}$  to solve for the fixed point  $\alpha$ :

$$\alpha_{j} = \frac{1}{R\beta_{j}} \frac{t_{j}/(1-t_{j})}{1+\sum_{k} t_{k}/(1-t_{k})},$$

where  $t_j \equiv R\gamma_j\beta_j^2/(\beta_j^2 + \phi_j)$ . Moreover, news consumers assign reliances using Bayes' rule:

$$\beta_j = \frac{1}{R\alpha_j} \frac{\tau_j}{1 + \sum_k \tau_k}.$$

We can solve for  $t_i$  using similar steps as described in the proof of Proposition 1 to

obtain:

$$t_{j} = \frac{\left(1 - \frac{1 - h_{j}}{1 - RH}\right) R \gamma_{j}}{1 - \frac{1 - h_{j}}{1 - RH} R \gamma_{j}},$$

where

$$H \equiv \frac{1}{R} \left( \frac{\sum_{j} \frac{R\gamma_{j}}{1 - R\gamma_{j}} h_{j}}{1 + \sum_{j} \frac{R\gamma_{j}}{1 - R\gamma_{j}}} \right)$$

The influence of media outlet *j* is:

$$\alpha_j \beta_j = \frac{\gamma_j}{1 - R \gamma_j} (h_j - RH).$$

News consumers allocate attention by maximizing

$$V = -\sigma_{\theta}^2 \left( 1 - \frac{1}{R} \frac{\sum_j \tau_j}{1 + \sum_j \tau_j} \right) - \sum_j \frac{p}{\alpha_j^2} z_j.$$

Combining the first-order conditions with Bayes' rule and the formula for influence  $\alpha_i\beta_i$ , we derive the counterpart to the key equation (16) in the benchmark model:

$$\frac{\gamma_j(h_j - RH)}{1 - R\gamma_j} \frac{1}{z_j} = \frac{\sqrt{p}}{\chi}$$

Define  $D_j(\gamma_j, H)$  as the larger solution to  $z_j$  in this key equation (and let  $D_j(\gamma_j, H) = 0$  if it has no solution). The derivative of the left-hand-side of the above with respect to R has the same sign as  $\gamma_j h_j - H$ . In a symmetric equilibrium,

$$\gamma h - H = \frac{-(J-1)\gamma h}{1 + J\frac{R\gamma}{1-R\gamma}} < 0,$$

(where we have dropped the subscript for media firms). Moreover, the derivative of the left-hand-side of the key equation with respect to  $z_j$  is negative at the larger root. It follows from the implicit function theorem that  $\partial D_j / \partial R < 0$ .

Claim 3 in online Appendix A shows that, if the marginal cost of attention is low enough, then  $\partial^2 D_i / \partial R \partial \gamma_i < 0$ . This in turn implies that  $g_i(H)$  decreases in R.

In a symmetric equilibrium, let

$$\kappa(H) = \frac{1}{R} \left( \frac{J \frac{R_g(H)}{1 - R_g(H)} \left( 1 - \frac{\chi}{\sigma_{\theta}} \sqrt{\frac{\phi}{D(g(H), H)g(H)}} \right)}{1 + J \frac{R_g(H)}{1 - R_g(H)}} \right).$$

One can verify that

$$\frac{\partial \kappa}{\partial R} = -(J-1)J\left(\frac{\frac{g(H)}{1-Rg(H)}}{1+J\frac{Rg(H)}{1-Rg(H)}}\right)^2 \left(1--\frac{\chi}{\sigma_{\theta}}\sqrt{\frac{\phi}{D(g(H),H)g(H)}}\right) < 0.$$

Furthermore, we have  $\partial \kappa / \partial g > 0$  and  $\partial \kappa / \partial D > 0$ . Therefore,

$$\frac{\mathrm{d}\kappa}{\mathrm{d}R} = \frac{\partial\kappa}{\partial R} + \frac{\partial\kappa}{\partial g}\frac{\partial g}{\partial R} + \frac{\partial\kappa}{\partial D}\left(\frac{\partial D}{\partial g}\frac{\partial g}{\partial R} + \frac{\partial D}{\partial R}\right) < 0.$$

We conclude that the fixed point of  $\kappa(\cdot)$  falls when *R* increases. Since  $H^* = J\alpha^*\beta^*$ , the influence of each firm also falls. Since attention is proportional to influence in equilibrium, attention to each firm  $z^*$  falls.

# Online Appendix to Competition for Attention in the News Media Market

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# **A.** Technical Materials

**Claim 1.** There exists  $\overline{p}_i$  such that if  $p \leq \overline{p}_i$ , then  $\partial D_i / \partial \gamma_i$  decreases in p,  $\phi_i$  and H.

Proof. Implicit differentiation of the key equation (16) shows that

$$\begin{split} f_z^2 D_{\gamma H} &= \left( f_{zz} D_H + f_{zH} \right) f_{\gamma} - \left[ f_{\gamma z} \left( -f_H \right) + f_z f_{\gamma H} \right] \\ &= \gamma \frac{3}{4} \frac{2}{z} \left( -1 \right) \left( 1 - H \right) \frac{m \left[ \left( \frac{1}{2} - \frac{1}{1 - \gamma} \right) m + \frac{1}{1 - \gamma} \right]}{3m - 2} \\ &+ \frac{1}{z} \gamma \left( 1 - H \right) \left[ \frac{5 - \gamma}{4(1 - \gamma)} m - \frac{1}{1 - \gamma} \right], \end{split}$$

where we let  $m \equiv (1 - h)/(1 - H)$ . Further manipulation shows that  $D_{\gamma H}$  has the same sign as:

$$\frac{\left(\frac{9}{1-\gamma}\right)m^2 - \left(\frac{14-\gamma}{1-\gamma}\right)m + \frac{4}{1-\gamma}}{6m-4}.$$

The above expression is negative for any  $\gamma_j$  when *m* is equal to 0. By continuity, it is negative for any  $\gamma_j$  when *m* is small. Observe that the key equation (16) can also be written as:

$$\frac{\gamma_j^2}{\phi_j(1-\gamma_j)}(1-H_G)^3\left(1-m\right)m^2 = \frac{\sqrt{p\chi}}{\sigma_\theta^2}.$$

The smaller solution in *m* (which corresponds to the larger root in  $z_j$ ), is decreasing in *p*, and goes to 0 as *p* goes to 0. Thus, for *p* sufficiently small, *m* is small, which implies that  $\partial^2 D_i / \partial H \partial \gamma_i < 0$ .

Similarly,  $\partial^2 D_i / \partial p \partial \gamma_i$  has the same sign as:

$$-3\left(\gamma_{j}+1
ight)m^{2}+\left(\gamma_{j}+10
ight)m-4;$$

and  $\partial^2 D_j / \partial \phi_j \partial \gamma_j$  has the same sign as:

$$-3(\gamma_j+1)m^2+4(\gamma_j+1)m-2\gamma_j.$$

When *p* is small, *m* is small, and both of the above expressions are negative.

**Claim 2.** For any *j* and any *H*, there exists  $\underline{d}(\gamma)$  such that

$$\frac{\partial^2 D_j(\gamma, H)/\partial \gamma_j^2}{\partial D_j(\gamma, H)/\partial \gamma_j} \leq \underline{d}(\gamma) < \infty.$$

Proof. Let

$$f(z,\gamma) \equiv \gamma(h(z) - H) - z(1 - \gamma) \frac{\sqrt{p}}{\chi}$$

The demand function is given by the larger root in *z* to the equation  $f(z, \gamma) = 0$ . Implicit differentiation gives:

$$f_z D_\gamma + f_\gamma = 0,$$
  
$$f_{zz} D_\gamma^2 + 2 f_{z\gamma} D_\gamma + f_z D_{\gamma\gamma} + f_{\gamma\gamma} = 0,$$

where we write  $D_{\gamma}$  and  $D_{\gamma\gamma}$  for the first and second derivatives of  $D_j$  with respect to  $\gamma_j$ . Thus,

$$\frac{D_{\gamma\gamma}}{D_{\gamma}} = \frac{f_{zz}f_{\gamma}}{f_z^2} - \frac{2f_{z\gamma}}{f_z} + \frac{f_{\gamma\gamma}}{f_{\gamma}}.$$

Let  $m \equiv (1 - h)/(1 - H)$ . The restriction that the demand function is the larger root to  $f(z, \gamma) = 0$  is equivalent to  $h \ge (1 + 2H)/3$  (see the proof of Lemma 3), which is equivalent to requiring  $m \le 2/3$ . Writing the derivatives of f in terms of m, we obtain:

$$\begin{split} \frac{D_{\gamma\gamma}}{D_{\gamma}} &= \frac{\left(\frac{-3\gamma}{4z^2}m(1-H)\right)\left(\left(\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)\right)(1-H)\right)}{\left(\frac{-\gamma}{2z}(2-3m)(1-H)\right)^2} \\ &\quad -\frac{2\left(\frac{1}{z}\left(\frac{1}{4}m+\frac{\gamma}{1-\gamma}(1-m)\right)(1-H)\right)}{\frac{-\gamma}{2z}(2-3m)(1-H)} + \frac{\frac{1}{4\gamma}m(1-H)}{\left(\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)\right)(1-H)} \\ &= \frac{\frac{-3}{\gamma}m\left(\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)\right)}{(2-3m)^2} + \frac{\frac{4}{\gamma}\left(\frac{1}{4}m+\frac{\gamma}{1-\gamma}(1-m)\right)}{2-3m} + \frac{\frac{1}{4\gamma}m}{\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)} \\ &< \frac{(8-15m)\left(\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)\right)}{\gamma(2-3m)^2} + \frac{\frac{1}{\gamma}\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)}{\frac{1}{2}m+\frac{1}{1-\gamma}(1-m)}. \end{split}$$

Both the first term and the second term in the final expression are bounded above for

 $m \in [0, 2/3]$ . So if we let

$$\underline{d}(\gamma) = \max_{m \in [0, 2/3]} \frac{\frac{-3}{\gamma} m \left(\frac{1}{2}m + \frac{1}{1-\gamma}(1-m)\right)}{(2-3m)^2} + \frac{\frac{4}{\gamma} \left(\frac{1}{4}m + \frac{\gamma}{1-\gamma}(1-m)\right)}{2-3m} + \frac{\frac{1}{4\gamma} m}{\frac{1}{2}m + \frac{1}{1-\gamma}(1-m)}$$

then the claim is established

**Claim 3.** In the model with correlated information production, if the price of attention is sufficiently low, then  $\partial D_i / \partial \gamma_i$  decreases in *R*.

*Proof.* From the proof of Proposition 7, equilibrium attention  $D_j(\cdot)$  is the solution in  $z_j$  to the following key equation:

$$\frac{\gamma_j(h_j(z_j) - RH)}{1 - R\gamma_j} \frac{1}{z_j} = \frac{\sqrt{p}}{\chi}.$$

Implicit differentiation of this equation shows that  $\partial^2 D_i / \partial R \partial \gamma_i$  has the same sign as:

$$\left[\frac{-\frac{5}{4}(1-h_j) + (h_j - RH)}{\frac{1}{2}(1-h_j) - (h_j - RH)} + \frac{\gamma_j(h_j - RH)}{H - \gamma_j h_j}\right] \left[\frac{1}{2} + \frac{h_j - RH}{(1 - R\gamma_j)(1 - h_j)}\right] + \frac{3}{4}$$

When *p* is small enough,  $h_j$  goes to 1. The first bracketed term goes to -1 + 1/(J-1), which is negative. The second bracketed term approaches  $+\infty$ . Therefore,  $\partial^2 D_j / \partial R \partial \gamma_j$  is negative.

## **B.** Discussion on the Marginal Cost of Attention

In the benchmark model, we assume that the marginal cost of giving attention to media outlet *j* consists of two components: *p*, the opportunity cost of paying attention to media; and  $1/\alpha_j^2$ , obscurity or the difficulties to process news stories from media outlet *j*. In the main text, we claim that allowing the marginal cost to vary in  $\alpha_j$  only simplifies our analysis and does not affect our results qualitatively. We elaborate on this point in this section.

Consider an alternative model with constant marginal cost, p. In this case, the characterization of the sender-receiver game is not affected and Proposition 1 holds. But in this specification, the first order condition for the consumer's attention allocation becomes:

$$\frac{\tau_j}{1+\sum_k \tau_k} = z_j \frac{\sqrt{p}}{\chi} \alpha_j.$$



(a) Marginal cost of attention,  $p/\alpha_i^2$  (b) Marginal cost of attention, p

**Figure 8.** The specifications of the marginal cost of attention. When the marginal cost varies in  $\alpha_j$ , attention given to media outlet *j* is in proposition to its influence, illustrated by the red dashed line in Figure 8(a). When the marginal cost is constant, attention increases in the influence of media outlet *j*, illustrated by the red dashed curve in Figure 8(b). Both cases lead to similar qualitative results.

Combining the equation above with equation (14), we derive the counterpart of the key equation (16):

$$\frac{\gamma_j(h_j(z_j) - H_G)}{1 - \gamma_j} = z_j \frac{\sqrt{p}}{\chi} \alpha_j.$$

Similar to the benchmark case, the larger solution to this equation implicitly determines the demand function of attention for media outlet *j*. The left-hand-side is the media outlet *j*'s influence which is a function of  $z_j$ . That is exactly the same as the benchmark case. The right-hand-side gives how attention to media outlet *j* is related to its influence. The proof of Proposition 1 shows that  $\alpha_j$  increases in  $z_j$ . Therefore, attention given to media outlet *j* increases in its influence. The difference from the benchmark case is that the relationship is not linear anymore. We illustrate such a difference in Figure 8. The two cases are similar qualitatively, but it is more intuitive and technically convenient to allow the marginal cost of attention to vary in  $\alpha_j$  and to work with the linear case.